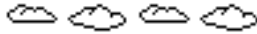


Harlequin Games
presents

Middle-earth Play-By-Mail™
Third Age, circa 1650



GAME # 30



Arthedain

Victory points : 0
Victory Conditions :

- To acquire 10 additional artifacts (14) of any alignment.
- To hold at game end the population center of Cameth Brin at 2008.
- To see to the termination of Valadan by any means whatsoever.
- To hold at game end the population center of Buhr Fram at 2405.
- To see to the termination of Belechael by any means whatsoever.

Internet 109001
Jon Shushan (a/c:109001)

Game # : 30
Player # : 4
Turn # : 0
Security Code : 9384

Arthedain

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

Woodmen	: Tolerated	Northmen	: Tolerated	Éothraim	: Tolerated
Cardolan	: Tolerated	Northern Gondor	: Tolerated	Southern Gondor	: Tolerated
Dwarves	: Tolerated	Sinda Elves	: Tolerated	Noldo Elves	: Tolerated
Witch-king	: Disliked	Dragon Lord	: Disliked	Dog Lord	: Disliked
Cloud Lord	: Disliked	Blind Sorcerer	: Disliked	Ice King	: Disliked
Quiet Avenger	: Disliked	Fire King	: Disliked	Long Rider	: Disliked
Dark Lieutenants	: Disliked	Corsairs	: Tolerated	Haradwaith	: Disliked
Dunlendings	: Tolerated	Rhudaur	: Disliked	Easterlings	: Neutral

POPULATION CENTERS

Athrad Sarn Location : @ 1211 in Shore/Plains Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	144	0	0	0	1593	0	54	0
Current stores	144	0	0	0	1593	0	54	-

A small army bearing the banner of Arthedain under Captain Meneldir is here.

Bareketta Location : @ 1106 in Hills & Rough Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	243	240	0	0	0	0	49	0
Current stores	243	240	0	0	1500	0	49	-

Bree Location : @ 1409 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	86	0	0	0	902	329	0	0
Current stores	86	0	0	0	902	329	0	-

A small army bearing the banner of Arthedain under Hero Minastir is here.

Caras Celairnen Location : @ 0907 in Open Plains Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	173	0	0	0	734	0	16	0
Current stores	173	0	0	0	734	0	16	-

Caras Fornen Location : @ 1006 in Hills & Rough Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	108	0	102	0	0	0	49	0
Current stores	108	0	102	0	1500	0	49	-

Culwic Location : @ 0707 in Open Plains Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	76	0	0	0	319	0	54	0
Current stores	76	0	0	0	319	0	54	-

Eruimar Location : @ 0807 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	151	0	0	0	223	0	65	0
Current stores	151	0	0	0	223	0	65	-

Fornost Erain (Capital) Location : @ 1407 in Hills & Rough Climate is Mild
 Size : City Fortifications : Castle Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 48 0 0 0 81 0 3500
 Current stores 0 48 0 0 2500 81 0 -
 An army bearing the banner of Arthedain under Captain Marl Tarma is here.

Malborn High Location : @ 1406 in Hills & Rough Climate is Mild
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 272 0 0 698 0 36 0
 Current stores 0 272 0 0 698 0 36 -

Rood Location : @ 1307 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 187 0 0 0 914 0 58 0
 Current stores 187 0 0 0 914 0 58 -

Tarmabar Location : @ 1109 in Hills & Rough Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 621 0 49 1800
 Current stores 0 0 0 0 621 0 49 -
 A small army bearing the banner of Arthedain under Captain Sarkar is here.

ARMIES AND NAVIES

Army Commander : Captain Marl Tarma Location : @ 1407 in Hills & Rough Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (13) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dúnadan knights w/lances 30 40 30 600 Heavy Cavalry
 Dúnadan footmen w/broadswords 30 40 30 600 Heavy Infantry
 Lesser Dúnadan footmen w/shortswords 30 40 30 900 Light Infantry
 Dúnadan archers w/crossbows 30 60 0 300 Archers
 Eriadoran mercenaries w/shortswords 30 30 10 300 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 14520
 War machines 0
 The City/Castle of Fornost Erain flying the flag of Arthedain is here.

Army Commander : Captain Meneldir Location : @ 1211 in Shore/Plains Climate is Mild
 Army morale : 20 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Eriadoran mercenaries w/shortswords 30 30 10 600 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 2640
 War machines 0
 The Camp/Tower of Athrad Sarn flying the flag of Arthedain is here.

Army Commander : Hero Minastir Location : @ 1409 in Mixed Forest Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dúnadan footmen w/broadswords 30 40 30 300 Heavy Infantry
 Lesser Dúnadan footmen w/shortswords 30 40 30 600 Light Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 3960
 War machines 0
 The Town/Tower of Bree flying the flag of Arthedain is here.

Army Commander : Captain Sarkar Location : @ 1109 in Hills & Rough Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan knights w/shortswords 30 40 30 600 Light Cavalry
 Lesser Dúnadan footmen w/shortswords 30 40 30 300 Light Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 6600
 War machines 0
 The Town/Tower of Tarmabar flying the flag of Arthedain is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	9	16	17	132	3	13	23
Sell to market price/unit	7	12	13	102	2	10	18

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14100	Leather	1168	1168
Pop Centers : 5500	Bronze	560	560
Characters : 6800	Steel	102	102
	Mithril	0	0
Total : 26400	Food	11504	6004
	Timber	410	410
Current Tax rate : 40%	Mounts	430	430
Revenue expected next turn : 24300 (-2100)			
Current Gold reserve : 20000			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Barahir	Ring	5	Yes	Good	Increases Command Rank by 35.
Palantír of Annúminas	Orb	31	No	None	SCRYING - "Scout Area" on any hex.
Palantír of Amon Sûl	Orb	33	No	None	SCRYING - "Scout Area" on any hex.
Silver Rod of Andúni	Rod	38	Yes	Good	Increases Command Rank by 25.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of holdings/forces of the Noldo Elves at 0808.
Reports suggest the presence of holdings/forces of Cardolan at 1510.
Reports suggest the presence of holdings/forces of the Dwarves at 0811.
Reports suggest the presence of holdings/forces of the Dwarves at 0812.
Reports suggest the presence of holdings/forces of Cardolan at 1113.
Reports suggest the presence of holdings/forces of Cardolan at 1513.
Reports suggest the presence of holdings/forces of Cardolan at 1014.
Reports suggest the presence of holdings/forces of Cardolan at 1514.
Reports suggest the presence of holdings/forces of Cardolan at 1015.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? Harlequin will credit you with a free turn for each NEW Harlequin player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ORDERS GIVEN

None

Alquawen



Ranks : Command 0 Agent 10 Emissary 10 Mage 10
 Health 100 Stealth 0 Challenge 13
 Artifacts : None
 Spells (+0) : #414 Scry Hex(50)

She is currently in the Hills & Rough at 1407. The City/Castle of Fornost Erain flying the flag of Arthedain is here.

Argeleb II



Ranks : Command 50 (110) Agent 0 Emissary 20 Mage 0
 Health 100 Stealth 0 Challenge 112
 Artifacts : #5 Ring of Barahir #31 Palantír of Annúminas
 #33 Palantír of Amon Sûl #38 Silver Rod of Andúni
 Spells (+0) : None

He is currently in the Hills & Rough at 1106. The Town/Tower of Bareketta flying the flag of Arthedain is here.

Bondan



Ranks : Command 30 Agent 0 Emissary 10 Mage 10
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : #414 Scry Hex(50)

Bondan has a special ability. He has a bonus to his Mage rank.
He is currently in the Hills & Rough at 1407. The City/Castle of Fornost Erain flying the flag of Arthedain is here.

Marl Tarma



Ranks : Command 40 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : #308 Capital Return(71)

He commands an army in the Hills & Rough at 1407. The City/Castle of Fornost Erain flying the flag of Arthedain is here.

Meneldir



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

He commands an army in the Shore/Plains at 1211. The Camp/Tower of Athrad Sarn flying the flag of Arthedain is here.

Minastir



Ranks : Command 20 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : #4 Major Heal(100)

He commands an army in the Mixed Forest at 1409. The Town/Tower of Bree flying the flag of Arthedain is here.

Morwen



Ranks : Command 10 Agent 10 Emissary 10 Mage 0
Health 100 Stealth 0 Challenge 13
Artifacts : None
Spells (+0) : None

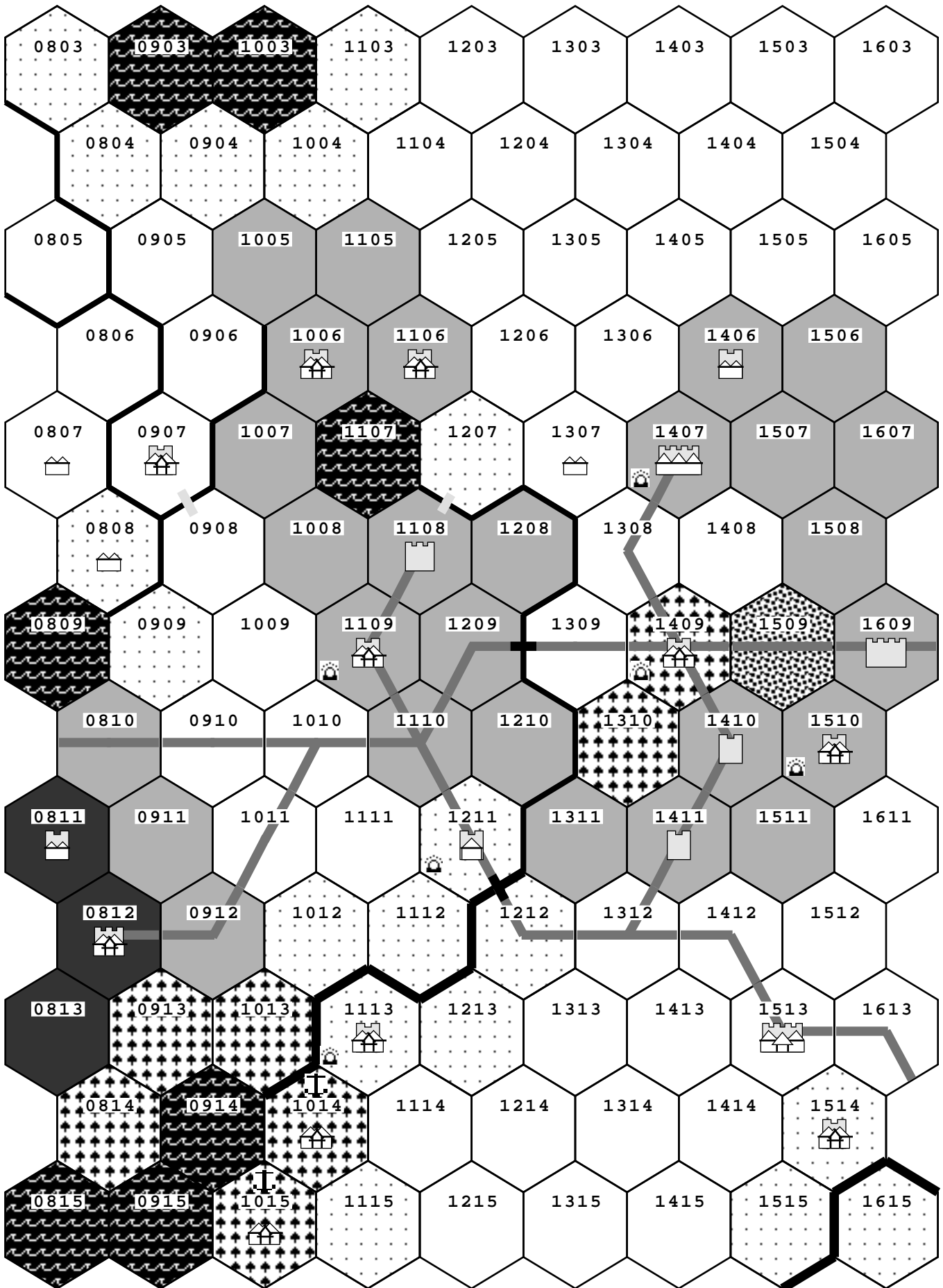
She is currently in the Hills & Rough at 1006. The Town/Tower of Caras Fornen flying the flag of Arthedain is here.

Sarkar



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 40
Artifacts : None
Spells (+0) : None

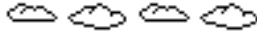
He commands an army in the Hills & Rough at 1109. The Town/Tower of Tarmabar flying the flag of Arthedain is here.



Harlequin Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Arthedain

URNSHEET



Game # 30



Jon Shushan (a/c:109001)

Game # : 30
Player # : 4
Turn # : 1
Security # : 9384

Return this turnsheet before 93848, 1999

To Harlequin Games, 340 North Road, Cardiff, Wales, CF14 3BP
Tel: 01222 625665 Fax: 01222 625532 E-Mail: harlequin.games@dial.pipex.com

Emergency
Alias _____ Daytime Phone #: _____

Alquawen (ID: alqua) @ 1407 Agent Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Argeleb II (ID: argel) @ 1106 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Bondan (ID: bonda) @ 1407 Command Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Marl Tarma (ID: marl) @ 1407 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

Meneldir (ID: menel) @ 1211 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

Minastir (ID: minas) @ 1409 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

Morwen (ID: morwe) @ 1006 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

Sarkar (ID: sarka) @ 1109 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact Harlequin if you have any questions.

YES NO

If "YES", can you provide Harlequin with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, Harlequin has need to contact players regarding game actions, turnsheet reception problems, etc... For Harlequin to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!