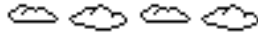


Harlequin Games
presents

Middle-earth Play-By-Mail™
Third Age, circa 1650



GAME # 34



Cloud Lord

Victory points : 0
Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Ren the Unclean by any means whatsoever.
To hold at game end the population center of Vidus at 2615.
To hold at game end the artifact: Mantle of Doriath #41.
To hold at game end the population center of Nan Requian at 2426.

Internet 109036
Daniel Pang (ac: 109036)

Game # : 34
Player # : 14
Turn # : 0
Security Code : 4491

Cloud Lord

(A Dark Servant)

Season : Fall

RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Éothraim	: Disliked
Arthedain	: Disliked	Cardolan	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Witch-king	: Tolerated	Dragon Lord	: Tolerated
Dog Lord	: Tolerated	Blind Sorcerer	: Tolerated	Ice King	: Tolerated
Quiet Avenger	: Tolerated	Fire King	: Tolerated	Long Rider	: Tolerated
Dark Lieutenants	: Tolerated	Corsairs	: Neutral	Haradwaith	: Neutral
Dunlendings	: Neutral	Rhudaur	: Neutral	Easterlings	: Neutral

POPULATION CENTERS

Bardúath Location : @ 3428 in Open Plains Climate is Hot

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	235	0	0	0	125	0	43	0
Current stores	353	0	0	0	188	0	65	-

Carach Angren Location : @ 3222 in Mountains Climate is Cool

Size : Camp	Fortifications : Fort	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	220	90	0	0	0	0	1300
Current stores	0	330	135	0	750	0	0	-

Kâl Nargil (Capital) Location : @ 3630 in Mountains Climate is Cool

Size : Major Town	Fortifications : Castle	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	175	0	0	0	0	1400
Current stores	0	216	263	0	3000	0	0	-

A huge army bearing the banner of the Cloud Lord under Commander Grasty is here.

Kûl Tarkorul Location : @ 3629 in Hills & Rough Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	144	0	0	0	0	96	14	0
Current stores	216	0	0	0	2250	144	21	-

Nûrumurl Location : @ 3528 in Open Plains Climate is Hot

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	283	0	0	0	336	0	34	0
Current stores	425	0	0	0	504	0	51	-

Rul Location : @ 3626 in Shore/Plains Climate is Hot

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	86	0	0	0	773	0	14	0
Current stores	129	0	0	0	1160	0	21	-

ARMIES AND NAVIES

Army Commander : Commander Grasty Location : @ 3630 in Mountains Climate is Cool
 Army morale : 30 Warships : 0 Transports : 0 (27) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Southron horsemen w/scimitars	20	30	10	900	Heavy Cavalry
Southron camelriders w/spears	20	30	10	900	Light Cavalry
Southron footsoldiers w/maces	20	30	10	900	Heavy Infantry
Southron footsoldiers w/spears	20	30	10	900	Light Infantry
Southron archers w/short bows	20	60	0	900	Archers
Mannish slaves w/spears	20	30	10	900	Men-at-Arms

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	0
Armor	0	0	0	0
Food	31680			
War machines	0			

The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	37500	7500	3000
Purchase at market price/unit	9	16	16	122	3	12	28
Sell to market price/unit	4	7	7	55	1	5	13

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 16200	Leather	1123	748
Pop Centers : 3000	Bronze	546	364
Characters : 6600	Steel	398	265
	Mithril	0	0
Total : 25800	Food	7852	1234
	Timber	144	96
Current Tax rate : 40%	Mounts	158	105
Revenue expected next turn : 13700 (-12100)			
Current Gold reserve : 54450			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Helm of the Mûmak-king	Helm 56	Yes	None	Increases Command Rank by 30.
Dawnsword	Sword 104	No	Evil	COMBAT - Increases damage by 750 points.
Cloud Bow	Bow 109	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3323.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3423.
Reports suggest the presence of holdings/forces of the Fire King at 3324.
Reports suggest the presence of holdings/forces of the Dog Lord at 3624.
Reports suggest the presence of holdings/forces of the Fire King at 3325.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 4025.
Reports suggest the presence of holdings/forces of the Fire King at 3426.
Reports suggest the presence of holdings/forces of the Fire King at 3327.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3627.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3928.
Reports suggest the presence of holdings/forces of the Long Rider at 3329.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3829.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3929.
Reports suggest the presence of holdings/forces of the Quiet Avenger at 3533.
Reports suggest the presence of holdings/forces of the Easterlings at 4133.
Reports suggest the presence of holdings/forces of the Quiet Avenger at 3335.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? Harlequin will credit you with a free turn for each NEW Harlequin player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ORDERS GIVEN

None

Ar-G lar



Ranks : Command 0 Agent 0 Emissary 10 Mage 20
 Health 100 Stealth 0 Challenge 21

Artifacts : None

Spells (+0) : #108 Blessings(50) #230 Wind Storms(50)

He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Araud g l



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 20 Challenge 40

Artifacts : None

Spells (+0) : None

He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Erennis



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Gontran



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Grasty



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He commands an army in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

J Ind r



Ranks : Command 20 (50) Agent 40 Emissary 0 Mage 40
 Health 100 Stealth 30 Challenge 82
 Artifacts : #56 Helm of the Mûmak-king #104 Dawnsword√ #109 Cloud Bow
 Spells (+0) : #106 Deflections(90) #232 Fire Bolts(50) #302 Long Stride(71)
 #410 Divine Allegiance Forces(82)

He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Kadida



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

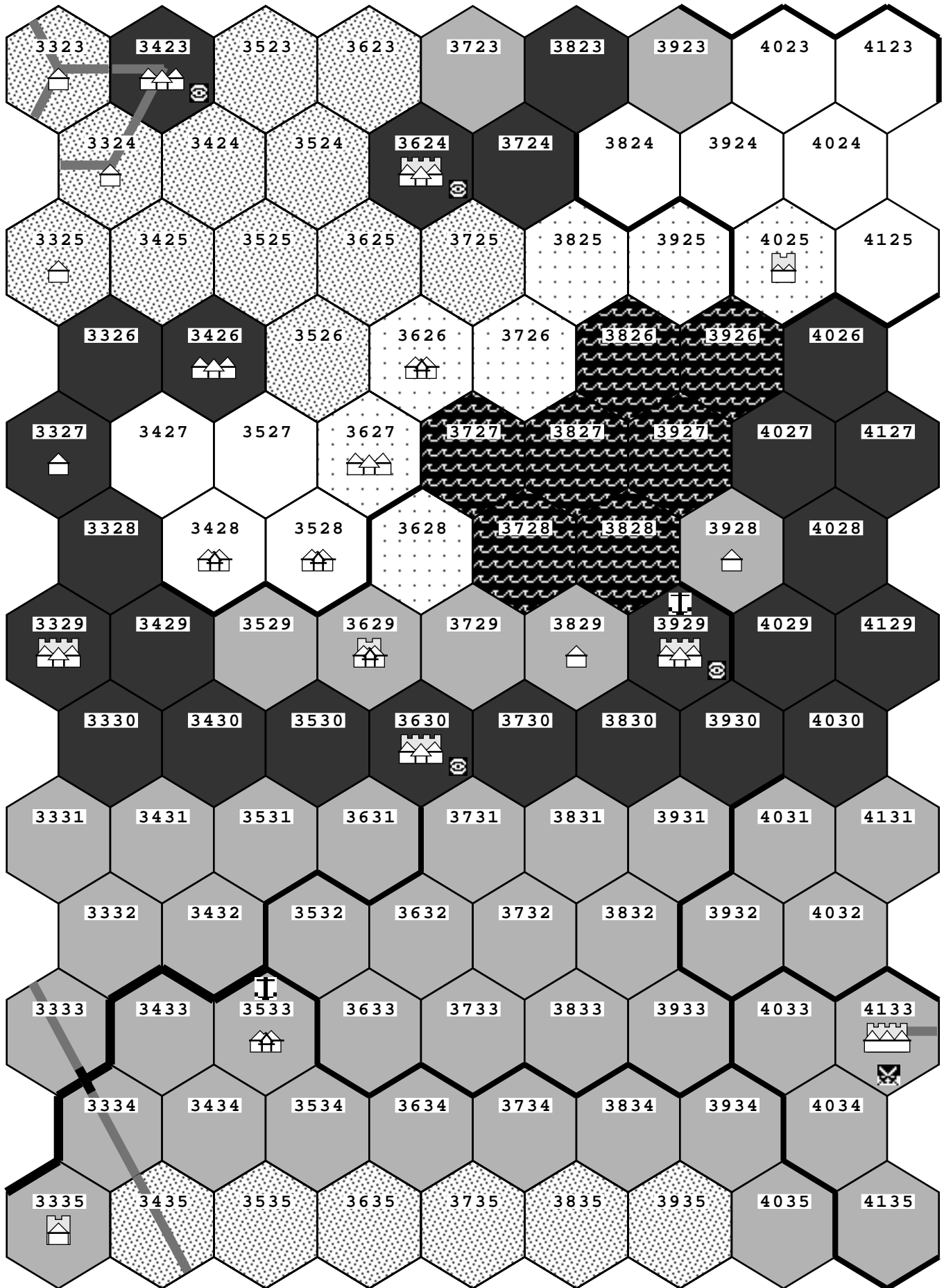
He is currently in the Mountains at 3630. The Major Town/Castle of Kâl Nargil flying the flag of the Cloud Lord is here.

Shoglic



Ranks : Command 0 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 10 Challenge 30
 Artifacts : None
 Spells (+0) : #6 Greater Heal(64) #106 Deflections(50) #304 Fast Stride(50)

Shoglic has a special ability. He has a bonus to his Stealth rank.
He is currently in the Mountains at 3222. The Camp/Fort of Carach Angren flying the flag of the Cloud Lord is here.



Harlequin Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Cloud Lord

URNSHEET



Game # 34



Daniel Pang (ac: 109036)

Game # : 34
Player # : 14
Turn # : 1
Security # : 4491

Return this turnsheet before JANUARY 13 2000

To Harlequin Games, 340 North Road, Cardiff, Wales, CF14 3BP
Tel: 01222 625665 Fax: 01222 625532 E-Mail: harlequin.games@dial.pipex.com

Emergency
Alias _____ Daytime Phone #: _____

Ar-Gûlar (ID: ar-gu) @ 3630 Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Araudâgûl (ID: araud) @ 3630 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Erennis (ID: erenn) @ 3630 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gontran (ID: gontr) @ 3630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Grasty (ID: grast) @ 3630 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Jí Indûr (ID: ji in) @ 3630 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Kadida (ID: kadid) @ 3630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Shoglic (ID: shogl) @ 3222 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact Harlequin if you have any questions.

YES NO

If "YES", can you provide Harlequin with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, Harlequin has need to contact players regarding game actions, turnsheet reception problems, etc... For Harlequin to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!