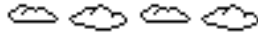


**Harlequin Games**  
**presents**

**Middle-earth Play-By-Mail™**  
**Third Age, circa 1650**



GAME # 34



**Dark Lieutenants**

Victory points : 0  
Victory Conditions :

- To acquire 10 additional artifacts (19) of any alignment.
- To hold at game end the population center of Mistrand at 4318.
- To hold in stores at game end the greatest amount of Mithril.
- To see to the termination of Kaldûrmeir by any means whatsoever.
- To hold at game end the population center of Olbamarl at 3329.

Internet 109041  
Steven Brittle (ac: 109041)

Game # : 34  
Player # : 20  
Turn # : 0  
Security Code : 1889

# Dark Lieutenants

(A Dark Servant)

Season : Fall

## RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Éothraim	: Disliked
Arthedain	: Disliked	Cardolan	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Witch-king	: Tolerated	Dragon Lord	: Tolerated
Dog Lord	: Tolerated	Cloud Lord	: Tolerated	Blind Sorcerer	: Tolerated
Ice King	: Tolerated	Quiet Avenger	: Tolerated	Fire King	: Tolerated
Long Rider	: Tolerated	Corsairs	: Neutral	Haradwaith	: Neutral
Dunlendings	: Neutral	Rhudaur	: Neutral	Easterlings	: Neutral

## POPULATION CENTERS

**Barad-dûr (Capital)** Location : @ 3423 in Mountains Climate is Hot  
 Size : Major Town Fortifications : None Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 98 98 0 0 0 0 2480  
 Current stores 0 147 147 0 3000 0 0 -  
 An army bearing the banner of the Dark Lieutenants under Commander Fëagwath is here.

**Carvarad** Location : @ 3621 in Mountains Climate is Cool  
 Size : Town Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 96 90 0 0 0 0 1900  
 Current stores 0 144 135 0 2250 0 0 -

**Lag-fhauga** Location : @ 3422 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 380 220 0 0 0 0 2900  
 Current stores 0 570 330 0 750 0 0 -

**Lag-lithlad** Location : @ 3323 in Desert Wastes Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 296 0 0 0 0 0 16 0  
 Current stores 444 0 0 0 750 0 24 -

**Minas Durlith** Location : @ 3622 in Mountains Climate is Cool  
 Size : Major Town Fortifications : Castle Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 92 56 0 0 0 0 1800  
 Current stores 0 138 84 0 3000 0 0 -

**Thuringwathost** Location : @ 3120 in Open Plains Climate is Hot  
 Size : Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 96 0 0 0 739 0 24 0  
 Current stores 144 0 0 0 1109 0 36 -  
 A small army bearing the banner of the Dark Lieutenants under Warlord Gothmog is here.  
 An army bearing the banner of the Dark Lieutenants under Captain Herudor is here.

**ARMIES AND NAVIES**

**Army Commander : Commander Fëagwath** Location : @ 3423 in Mountains Climate is Hot

Army morale : 70 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Goblin wolfriders w/scimitars		30	30	10	300	Light Cavalry
Troll footsoldiers w/battle axes		30	30	10	300	Heavy Infantry
Orc footsoldiers w/scimitars		30	30	10	600	Light Infantry
Goblin archers w/short bows		30	60	0	600	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	9240					
War machines	0					

The Major Town of Barad-dûr flying the flag of the Dark Lieutenants is here.

**Army Commander : Warlord Gothmog** Location : @ 3120 in Open Plains Climate is Hot

Army morale : 40 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Orc wolfriders w/maces		30	30	10	300	Heavy Cavalry
Orc footsoldiers w/scimitars		30	30	10	300	Light Infantry
Goblin archers w/short bows		30	60	0	300	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	5280					
War machines	0					

The Town/Tower of Thuringwathost flying the flag of the Dark Lieutenants is here.

An army bearing the banner of the Dark Lieutenants under Captain Herudor is here.

**Army Commander : Captain Herudor** Location : @ 3120 in Open Plains Climate is Hot

Army morale : 30 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Orc wolfriders w/maces		30	30	10	300	Heavy Cavalry
Goblin wolfriders w/scimitars		30	30	10	300	Light Cavalry
Troll footsoldiers w/battle axes		30	30	10	300	Heavy Infantry
Orc footsoldiers w/scimitars		30	30	10	300	Light Infantry
Goblin archers w/short bows		30	60	0	300	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	9240					
War machines	0					

The Town/Tower of Thuringwathost flying the flag of the Dark Lieutenants is here.

A small army bearing the banner of the Dark Lieutenants under Warlord Gothmog is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	37500	7500	3000
Purchase at market price/unit	9	16	16	122	3	12	28
Sell to market price/unit	4	7	7	55	1	5	13

**MISCELLANEOUS****Maintenance Costs expected next turn are:**

Armies/Navies :	12600
Pop Centers :	2000
Characters :	12400
Total :	27000
Current Tax rate :	40%
Revenue expected next turn :	19080 (-7920)
Current Gold reserve :	35640

**Totals for Nation:**

	Stores	Production
Leather	588	392
Bronze	999	666
Steel	696	464
Mithril	0	0
Food	10859	739
Timber	0	0
Mounts	60	40

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Iron Magic	Ring	3	Yes	Evil	Increases Mage Rank by 35.
Voice of the Dark Tower	Amulet	37	Yes	Evil	Increases Emissary Rank by 25.
Cloak of the Abyss	Cloak	45	Yes	None	Increases Stealth Rank by 40.
Robes of the Orc Priests	Robes	46	Yes	Evil	Increases Command Rank by 10.
Helm of the Dark	Helm	58	Yes	Evil	Increases Command Rank by 15.
Morlhach	Sword	87	No	Evil	COMBAT - Increases damage by 500 points.
Hatred Curse	Hammer	117	No	None	COMBAT - Increases damage by 750 points.
Skull Flail	Flail	118	No	None	COMBAT - Increases damage by 1000 points.
Moon-axe	Axe	119	No	None	COMBAT - Increases damage by 750 points.

**You have hidden the following additional artifacts:**

None

**NATION MESSAGES**

*Reports suggest the presence of holdings/forces of the Éothraim at 3217.*  
*Reports suggest the presence of holdings/forces of the Easterlings at 3319.*  
*Reports suggest the presence of holdings/forces of the Éothraim at 3819.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3020.*  
*Reports suggest the presence of holdings/forces of the Easterlings at 3220.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3121.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3221.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3321.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3421.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3022.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3122.*  
*Reports suggest the presence of holdings/forces of the Cloud Lord at 3222.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3322.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3123.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3223.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3024.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3124.*

*Reports suggest the presence of holdings/forces of the Fire King at 3224.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3324.*  
*Reports suggest the presence of holdings/forces of the Dog Lord at 3624.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3125.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3225.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3325.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3026.*  
*Reports suggest the presence of holdings/forces of the Ice King at 3126.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3426.*  
*Reports suggest the presence of holdings/forces of the Cloud Lord at 3626.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3327.*  
*Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3627.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3028.*  
*Reports suggest the presence of holdings/forces of the Cloud Lord at 3428.*  
*Reports suggest the presence of holdings/forces of the Cloud Lord at 3528.*  
*Reports suggest the presence of holdings/forces of the Long Rider at 3329.*  
*Reports suggest the presence of holdings/forces of the Cloud Lord at 3629.*  
*Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3829.*

### ENCOUNTER MESSAGES

None

### COMBAT MESSAGES

None

### SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? Harlequin will credit you with a free turn for each NEW Harlequin player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

### ORDERS GIVEN

None

Bolvag



Ranks : Command 20 (30) Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 72  
 Artifacts : #46 Robes of the Orc Priests #117 Hatred Curse  
 Spells (+0) : #6 Greater Heal(83) #104 Resistances(88) #302 Long Stride(90)  
 #415 Scry Area(87) #424 Perceive Mission(57)

*He is currently in the Mountains at 3423. The Major Town of Barad-dûr flying the flag of the Dark Lieutenants is here.*

Carrog



Ranks : Command 0 Agent 20 Emissary 20 Mage 30  
 Health 100 Stealth 30 Challenge 36  
 Artifacts : None  
 Spells (+0) : #2 Minor Heal(95) #104 Resistances(82) #302 Long Stride(65)

*He is currently in the Mountains at 3423. The Major Town of Barad-dûr flying the flag of the Dark Lieutenants is here.*

F agwath



Ranks : Command 30 Agent 10 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 59  
 Artifacts : None  
 Spells (+0) : #106 Deflections(64) #226 Chill Bolts(85) #302 Long Stride(100)  
 #402 Perceive Allegiance(78) #504 Sickness(62)

*He commands an army in the Mountains at 3423. The Major Town of Barad-dûr flying the flag of the Dark Lieutenants is here.*

Gothmog



Ranks : Command 70 Agent 30 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 95  
 Artifacts : #118 Skull Flail\ #119 Moon-axe  
 Spells (+0) : None

*He commands an army in the Open Plains at 3120. The Town/Tower of Thuringwathost flying the flag of the Dark Lieutenants is here.*

Herudor



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

*He commands an army in the Open Plains at 3120. The Town/Tower of Thuringwathost flying the flag of the Dark Lieutenants is here.*

Miruumor



Ranks : Command 30 Agent 0 Emissary 0 Mage 30  
 Health 100 Stealth 0 Challenge 47  
 Artifacts : #87 Morlhach\  
 Spells (+0) : #104 Resistances(61) #210 Words of Calm(79) #302 Long Stride(92)

Miruumor has a special ability. She has a bonus to her Command rank.  
*She is currently in the Open Plains at 3120. The Town/Tower of Thuringwathost flying the flag of the Dark Lieutenants is here.*

Tormog



Ranks : Command 20 Agent 40 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

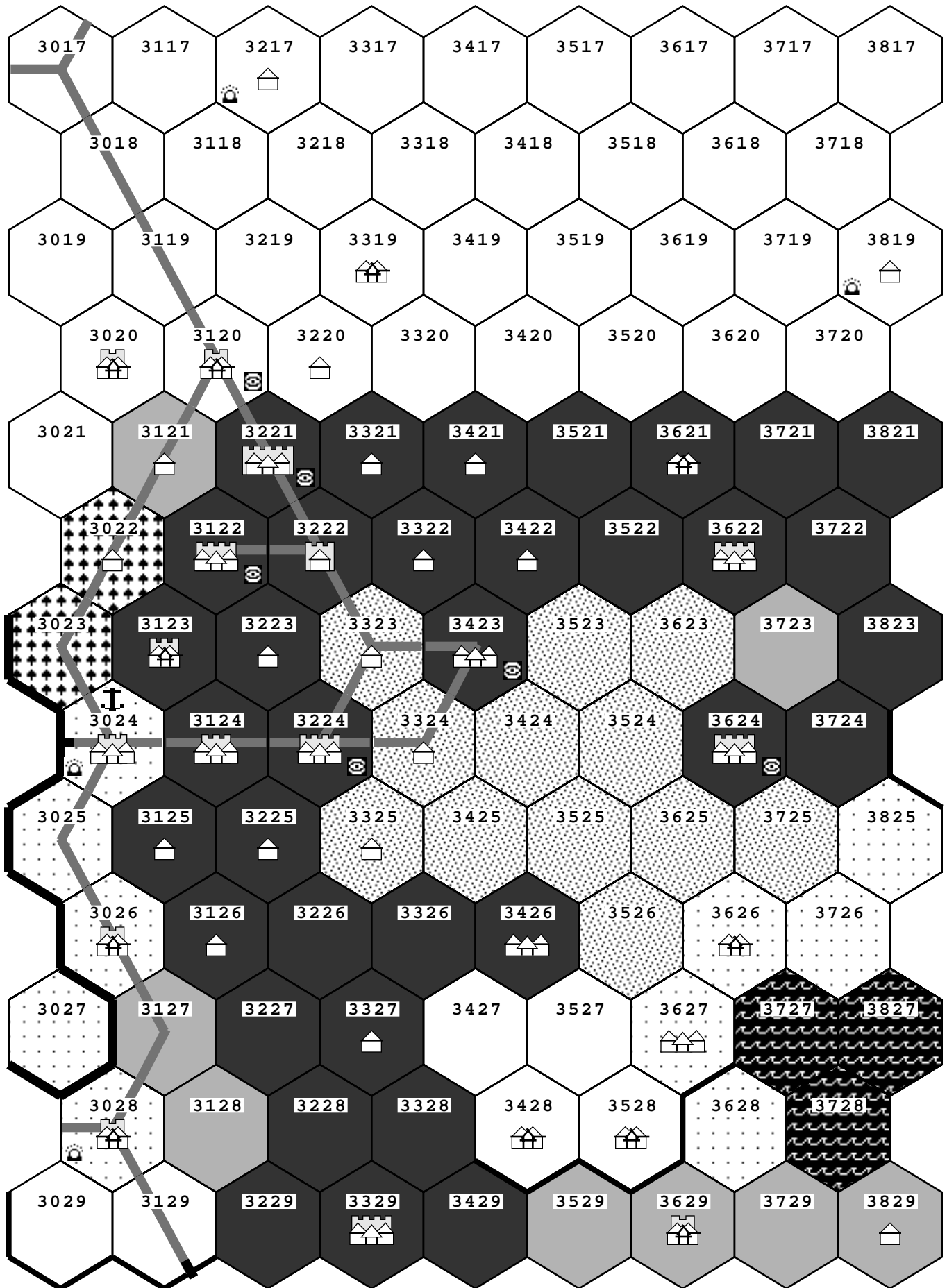
*He is currently in the Mountains at 3621. The Town of Carvarad flying the flag of the Dark Lieutenants is here.*

rzahil



Ranks : Command 20 (35) Agent 0 Emissary 40 (65) Mage 70 (105)  
 Health 100 Stealth 0 (40) Challenge 121  
 Artifacts : #3 Ring of Iron Magic #37 Voice of the Dark Tower  
 #45 Cloak of the Abyss #58 Helm of the Dark  
 Spells(+35) : #110 Protections(66) #228 Frost Balls(75) #242 Words of Death(66)  
 #308 Capital Return(100) #414 Scry Hex(100) #424 Perceive Mission(75)  
 #504 Sickness(81)

*He is currently in the Mountains at 3423. The Major Town of Barad-dûr flying the flag of the Dark Lieutenants is here.*



# Harlequin Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Dark Lieutenants

## URNSHEET



Game # 34



Steven Brittle (ac: 109041)

Game # : 34  
Player # : 20  
Turn # : 1  
Security # : 1889

### Return this turnsheet before JANUARY 13 2000

To Harlequin Games, 340 North Road, Cardiff, Wales, CF14 3BP  
Tel: 01222 625665 Fax: 01222 625532 E-Mail: harlequin.games@dial.pipex.com

Emergency  
Alias \_\_\_\_\_ Daytime Phone #: \_\_\_\_\_

#### **Bolvag (ID: bolva) @ 3423 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

#### **Carrog (ID: carro) @ 3423 Agent Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

#### **Fëagwath (ID: feagw) @ 3423 Command Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Gothmog (ID: gothm) @ 3120 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

**Herudor (ID: herud) @ 3120 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

**Miruimor (ID: mirui) @ 3120 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

**Tormog (ID: tormo) @ 3621 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

**Ūrzahil (ID: urzah) @ 3423 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____		_____		_____	Required			_____		_____		_____
Information			_____		_____		_____	Information			_____		_____		_____
			_____		_____		_____				_____		_____		_____
			_____		_____		_____				_____		_____		_____

**How did you hear? .....**

How did you hear about your game?  
(skip this if you are currently in a ME-PBM game)  
Magazine ad \_\_\_\_\_  
If yes, then which magazine? \_\_\_\_\_  
A friend \_\_\_\_\_  
If yes, then who? \_\_\_\_\_  
Other (specify) \_\_\_\_\_

**Special Service**

If you wish special service, please circle YES.  
For details, see House Rules and Procedures.  
Verification of this service will appear on your resultsheet.

**YES                      NO**

**Standby Players**

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact Harlequin if you have any questions.

**YES                      NO**

**If "YES", can you provide Harlequin with a contact phone number**

**[Include Area code]      Days:                                      Evenings:**

**Emergency Contact Number**

From time to time, Harlequin has need to contact players regarding game actions, turnsheet reception problems, etc... For Harlequin to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

**[Include Area code]      Days:                                      Evenings:**

**[Include Area code]      Fax:    E-mail:**

**Thanks for your help and good luck in the game!!**