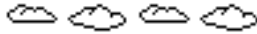


Harlequin Games  
presents

Middle-earth Play-By-Mail™  
Third Age, circa 1650



GAME # 34



Quiet Avenger

Victory points : 0  
Victory Conditions :

To see to the termination of Dudannis by any means whatsoever.  
To acquire 10 additional artifacts (13) of any alignment.  
To see to the termination of Erester by any means whatsoever.  
To hold at game end the population center of Caras Mirilond at 2732.  
To hold at game end the population center of Lag-malmâbûs at 3230.

Internet 109038  
NONE

Game # : 34  
Player # : 17  
Turn # : 0  
Security Code : 9719

# Quiet Avenger

(A Dark Servant)

Season : Fall

## RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Éothraim	: Disliked
Arthedain	: Disliked	Cardolan	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Witch-king	: Tolerated	Dragon Lord	: Tolerated
Dog Lord	: Tolerated	Cloud Lord	: Tolerated	Blind Sorcerer	: Tolerated
Ice King	: Tolerated	Fire King	: Tolerated	Long Rider	: Tolerated
Dark Lieutenants	: Tolerated	Corsairs	: Neutral	Haradwaith	: Neutral
Dunlendings	: Neutral	Rhudaur	: Neutral	Easterlings	: Neutral

## POPULATION CENTERS

**Jug Rijesha** Location : @ 3533 in Hills & Rough Climate is Hot

Size : Town	Fortifications : None	Loyalty : 55	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	254	0	0	0	0	211	24	0
Current stores	381	0	0	0	2250	317	36	-

**Kûl Dínbar** Location : @ 3335 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	224	360	8	0
Current stores	0	0	0	0	336	540	12	-

**Lugarlûr (Capital)** Location : @ 3034 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Castle	Loyalty : 75	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	776	69	0	2500
Current stores	0	0	0	0	1164	104	0	-

A small navy bearing the banner of the Quiet Avenger under Commander Ashturg is here.  
An army bearing the banner of the Quiet Avenger under Commander Fuinur is here.

**Tir Harn** Location : @ 3437 in Hills & Rough Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	96	38	1760
Current stores	0	0	0	0	1500	144	57	-

**Vamag** Location : @ 2135 in Mixed Forest Climate is Warm

Size : Major Town	Fortifications : Castle	Loyalty : 75	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	88	0	440	176	0	0
Current stores	0	0	132	0	660	264	0	-

An army bearing the banner of the Quiet Avenger under Commander Gargal is here.  
A navy bearing the banner of the Quiet Avenger under Hero Ingar is here.

**Wathduin** Location : @ 3234 in Hills & Rough Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	144	0	568	0	40	0
Current stores	0	0	216	0	852	0	60	-

**ARMIES AND NAVIES**

**Army Commander : Commander Fuinur** Location : @ 3034 in Hills & Rough Climate is Warm  
 Army morale : 30 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Troll footsoldiers w/maces		30	30	10	300	Heavy Infantry
Southron archers w/short bows		30	60	0	300	Archers
Mannish slaves w/spears		30	30	10	600	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 5280  
 War machines 0

The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.  
 A small navy bearing the banner of the Quiet Avenger under Commander Ashturg is here.

**Army Commander : Commander Gargal** Location : @ 2135 in Mixed Forest Climate is Warm  
 Army morale : 30 Warships : 0 Transports : 0 (9) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Southron horsemen w/scimitars		30	30	10	600	Light Cavalry
Southron footsoldiers w/spears		30	30	10	600	Light Infantry
Mannish slaves w/spears		30	30	10	600	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 10560  
 War machines 0

The Major Town/Castle of Vamag flying the flag of the Quiet Avenger is here.  
 A navy bearing the banner of the Quiet Avenger under Hero Ingar is here.

**Navy Commander : Commander Ashturg** Location : @ 3034 in Hills & Rough Climate is Warm  
 Army morale : 30 Warships : 8 Transports : 4 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Troll footsoldiers w/maces		30	30	10	300	Heavy Infantry
Southron archers w/short bows		30	60	0	300	Archers
Mannish slaves w/spears		30	30	10	300	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 3960  
 War machines 0

The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.  
 An army bearing the banner of the Quiet Avenger under Commander Fuinur is here.

**Navy Commander : Hero Ingar** Location : @ 2135 in Mixed Forest Climate is Warm  
 Army morale : 30 Warships : 10 Transports : 5 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Southron horsemen w/scimitars		30	30	10	300	Light Cavalry
Southron footsoldiers w/spears		30	30	10	300	Light Infantry
Mannish slaves w/spears		30	30	10	300	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 5280  
 War machines 0

The Major Town/Castle of Vamag flying the flag of the Quiet Avenger is here.  
 An army bearing the banner of the Quiet Avenger under Commander Gargal is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	37500	7500	3000
Purchase at market price/unit	9	16	16	122	3	12	28
Sell to market price/unit	4	7	7	55	1	5	13

**MISCELLANEOUS**

**Maintenance Costs expected next turn are:**

Armies/Navies :	11250
Pop Centers :	5250
Characters :	8800
<b>Total :</b>	<b>25300</b>
Current Tax rate :	40%
Revenue expected next turn :	14260 (-11040)
Current Gold reserve :	49680

**Totals for Nation:**

**Stores**

**Production**

Leather	381	254
Bronze	0	0
Steel	348	232
Mithril	0	0
Food	6762	2008
Timber	1369	912
Mounts	165	110

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Sword of Soul Reducing	Sword	78	No	Evil	COMBAT - Increases damage by 500 points.
Fire's Edge	Sword	97	No	Evil	COMBAT - Increases damage by 750 points.
Night-piercer	Bow	143	No	None	COMBAT - Increases damage by 500 points.

**You have hidden the following additional artifacts:**

None

**NATION MESSAGES**

*Reports suggest the presence of holdings/forces of Northern Gondor at 2927.*  
*Reports suggest the presence of holdings/forces of the Fire King at 3327.*  
*Reports suggest the presence of holdings/forces of Southern Gondor at 2628.*  
*Reports suggest the presence of holdings/forces of Northern Gondor at 3028.*  
*Reports suggest the presence of holdings/forces of the Long Rider at 3329.*  
*Reports suggest the presence of holdings/forces of the Haradwaith at 2630.*  
*Reports suggest the presence of holdings/forces of the Haradwaith at 2730.*  
*Reports suggest the presence of holdings/forces of the Long Rider at 3230.*  
*Reports suggest the presence of holdings/forces of the Haradwaith at 2631.*  
*Reports suggest the presence of holdings/forces of the Haradwaith at 2731.*  
*Reports suggest the presence of holdings/forces of the Haradwaith at 2632.*

*Reports suggest the presence of holdings/forces of the Haradwaith at 2732.  
Reports suggest the presence of holdings/forces of the Haradwaith at 2833.  
Reports suggest the presence of holdings/forces of the Haradwaith at 2634.  
Reports suggest the presence of holdings/forces of the Haradwaith at 2734.  
Reports suggest the presence of holdings/forces of the Haradwaith at 2635.  
Reports suggest the presence of holdings/forces of the Haradwaith at 2835.*

### ENCOUNTER MESSAGES

None

### COMBAT MESSAGES

None

### SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? Harlequin will credit you with a free turn for each NEW Harlequin player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

### ORDERS GIVEN

None

Ad naphel



Ranks : Command 30 Agent 0 Emissary 30 Mage 40  
 Health 100 Stealth 30 Challenge 66  
 Artifacts : #97 Fire's Edge\ #143 Night-piercer  
 Spells (+0) : #106 Deflections(80) #308 Capital Return(71)  
 #402 Perceive Allegiance(85) #417 Divine Characters w/Forces(69)

*She is currently in the Hills & Rough at 3533. The Town of Jug Rijesha flying the flag of the Quiet Avenger is here.*

Ashturg



Ranks : Command 30 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 31  
 Artifacts : None  
 Spells (+0) : None

*He commands a navy offshore at 3034. The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.*

Fuinur



Ranks : Command 30 Agent 0 Emissary 20 Mage 20  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : #108 Blessings(50) #310 Major Return(82) #314 Teleport(43)

Fuinur has a special ability. He has gained knowledge of a lost spell.  
*He commands an army in the Hills & Rough at 3034. The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.*

Gargal



Ranks : Command 30 Agent 10 Emissary 0 Mage 0  
Health 100 Stealth 0 Challenge 31  
Artifacts : None  
Spells (+0) : None

*He commands an army in the Mixed Forest at 2135. The Major Town/Castle of Vamag flying the flag of the Quiet Avenger is here.*

Herumor



Ranks : Command 30 Agent 0 Emissary 20 Mage 20  
Health 100 Stealth 0 Challenge 37  
Artifacts : None  
Spells (+0) : #4 Major Heal(50) #304 Fast Stride(50)

*He is currently in the Hills & Rough at 3034. The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.*

Ingar



Ranks : Command 20 Agent 0 Emissary 10 Mage 0  
Health 100 Stealth 0 Challenge 21  
Artifacts : None  
Spells (+0) : None

*He commands a navy offshore at 2135. The Major Town/Castle of Vamag flying the flag of the Quiet Avenger is here.*

Malezar



Ranks	:	Command 10	Agent 0	Emissary 10	Mage 40
		Health 100	Stealth 30	Challenge 53	
Artifacts	:	#78 Sword of Soul Reducing√			
Spells (+0)	:	#212 Words of Paralysis(70) #302 Long Stride(74) #308 Capital Return(78) #422 Perceive Power(86)			

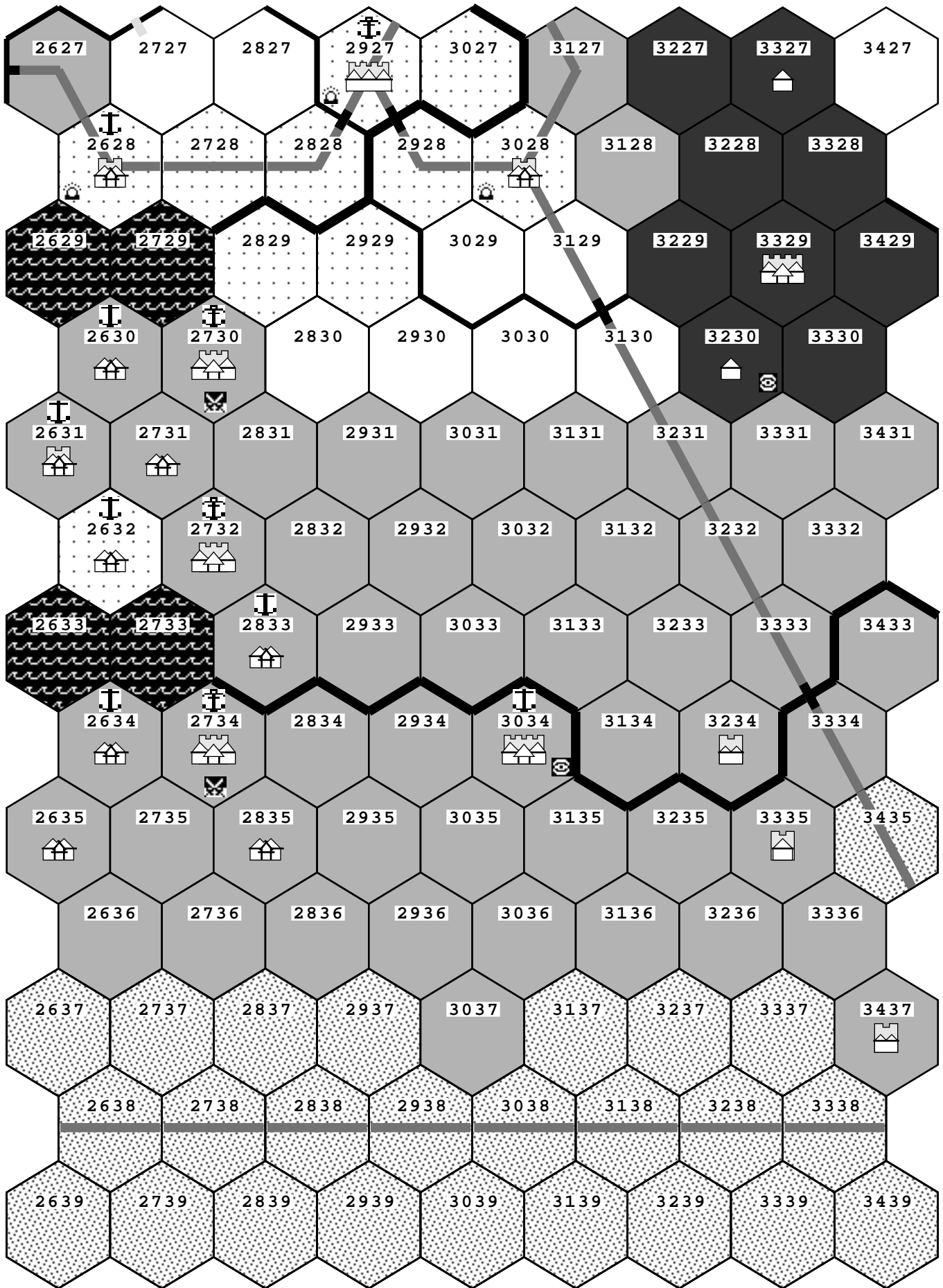
*He is currently in the Mixed Forest at 2135. The Major Town/Castle of Vamag flying the flag of the Quiet Avenger is here.*

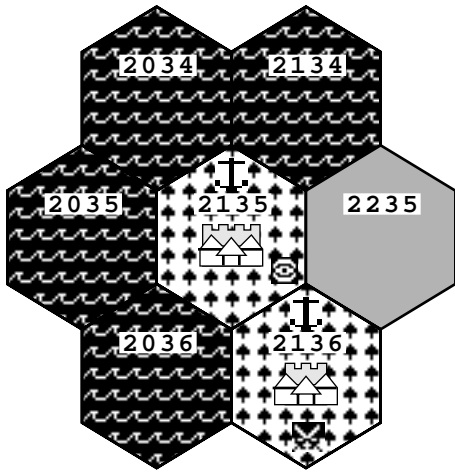
Thergor



Ranks	:	Command 0	Agent 30	Emissary 0	Mage 0
		Health 100	Stealth 0	Challenge 22	
Artifacts	:	None			
Spells (+0)	:	None			

*He is currently in the Hills & Rough at 3034. The Major Town/Castle of Lugarlûr flying the flag of the Quiet Avenger is here.*

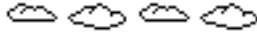




# Harlequin Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Quiet Avenger

## URNSHEET



Game # 34



NONE

Game # : 34  
Player # : 17  
Turn # : 1  
Security # : 9719

**Return this turnsheet before JANUARY 13 2000**

To Harlequin Games, 340 North Road, Cardiff, Wales, CF14 3BP  
Tel: 01222 625665 Fax: 01222 625532 E-Mail: harlequin.games@dial.pipex.com

Alias \_\_\_\_\_ Emergency Daytime Phone #: \_\_\_\_\_

**Adûnaphel (ID: aduna) @ 3533 Command Emissary Mage**

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Ashturg (ID: ashtu) @ 3034 Command Agent**

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Fuinur (ID: fuinu) @ 3034 Command Emissary Mage**

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				



**How did you hear? .....**

How did you hear about your game?  
(skip this if you are currently in a ME-PBM game)  
Magazine ad \_\_\_\_\_  
If yes, then which magazine? \_\_\_\_\_  
A friend \_\_\_\_\_  
If yes, then who? \_\_\_\_\_  
Other (specify) \_\_\_\_\_

**Special Service**

If you wish special service, please circle YES.  
For details, see House Rules and Procedures.  
Verification of this service will appear on your resultsheet.

**YES**                      **NO**

**Standby Players**

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact Harlequin if you have any questions.

**YES**                      **NO**

**If "YES", can you provide Harlequin with a contact phone number**

**[Include Area code]      Days:                                      Evenings:**

**Emergency Contact Number**

From time to time, Harlequin has need to contact players regarding game actions, turnsheet reception problems, etc... For Harlequin to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

**[Include Area code]      Days:                                      Evenings:**

**[Include Area code]      Fax:    E-mail:**

**Thanks for your help and good luck in the game!!**