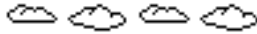


Harlequin Games
presents

Middle-earth Play-By-Mail™
Third Age, circa 1650



GAME # 34



Rhudaur

Victory points : 0
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.
To hold at game end the population center of Angsûl at 1905.
To see to the termination of Ar-Gûlar by any means whatsoever.
To hold at game end the population center of Metriath at 1513.
To see to the termination of Waulfa by any means whatsoever.

Internet 109043
Pat Cheeseman (ac: 109043)

Game # : 34
Player # : 24
Turn # : 0
Security Code : 5451

Rhudaur

(A Neutral)

Season : Fall

RELATIONS WITH OTHER NATIONS

Woodmen	: Neutral	Northmen	: Neutral	Éothraim	: Neutral
Arthedain	: Neutral	Cardolan	: Neutral	Northern Gondor	: Neutral
Southern Gondor	: Neutral	Dwarves	: Neutral	Sinda Elves	: Neutral
Noldo Elves	: Neutral	Witch-king	: Neutral	Dragon Lord	: Neutral
Dog Lord	: Neutral	Cloud Lord	: Neutral	Blind Sorcerer	: Neutral
Ice King	: Neutral	Quiet Avenger	: Neutral	Fire King	: Neutral
Long Rider	: Neutral	Dark Lieutenants	: Neutral	Corsairs	: Neutral
Haradwaith	: Neutral	Dunlendings	: Neutral	Easterlings	: Neutral

POPULATION CENTERS

Cameth Brin (Capital) Location : @ 2008 in Mixed Forest Climate is Cool
 Size : Major Town Fortifications : Fort Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 391 230 17 0
 Current stores 0 0 0 0 587 345 26 -
 A huge army bearing the banner of Rhudaur under Captain Arfanhil is here.

Elnost Location : @ 2208 in Hills & Rough Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 312 0 19 2400
 Current stores 0 0 0 0 468 0 29 -

Fennas Drúnin Location : @ 1910 in Open Plains Climate is Cool
 Size : Major Town Fortifications : None Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 141 0 0 0 563 0 16 0
 Current stores 212 0 0 0 845 0 24 -
 An army bearing the banner of Rhudaur under Commander Marendil is here.

Harnalda Location : @ 2010 in Open Plains Climate is Cool
 Size : Camp Fortifications : Tower Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 176 0 0 0 960 0 16 0
 Current stores 264 0 0 0 1440 0 24 -

Nothva Rhaglaw Location : @ 1908 in Mixed Forest Climate is Cool
 Size : Town Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 638 259 0 0
 Current stores 0 0 0 0 957 389 0 -
 An army bearing the banner of Rhudaur under Commander Seammu is here.

Penmorva Location : @ 2007 in Hills & Rough Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 162 0 0 374 0 43 0
 Current stores 0 243 0 0 561 0 65 -

Thuin Boid Location : @ 2009 in Mixed Forest Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 283 154 0 0
 Current stores 0 0 0 0 425 231 0 -

Tirthon Location : @ 2109 in Mixed Forest Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 768 77 0 0
 Current stores 0 0 0 0 1152 116 0 -

ARMIES AND NAVIES

Army Commander : Captain Arfanhil Location : @ 2008 in Mixed Forest Climate is Cool
 Army morale : 40 Warships : 0 Transports : 0 (20) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/shortswords	30	30	0	600	Heavy Cavalry
Hillmen horsemen w/spears	30	30	0	600	Light Cavalry
Hillmen footmen w/spears	30	30	0	600	Heavy Infantry
Hillmen footmen w/shortswords	30	30	0	600	Light Infantry
Hillmen archers w/short bows	30	60	0	600	Archers
Lesser Dúnadan mercenaries w/shortswords	30	30	10	1200	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	23760				
War machines	0				

The Major Town/Fort of Cameth Brin flying the flag of Rhudaur is here.

Army Commander : Commander Marendil Location : @ 1910 in Open Plains Climate is Cool
 Army morale : 30 Warships : 0 Transports : 0 (9) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Hillmen footmen w/spears	30	30	0	300	Heavy Infantry
Hillmen footmen w/shortswords	30	30	0	600	Light Infantry
Hillmen archers w/short bows	30	60	0	600	Archers
Lesser Dúnadan mercenaries w/shortswords	30	30	10	600	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	9240				
War machines	0				

The Major Town of Fennas Drúinin flying the flag of Rhudaur is here.

Army Commander : Commander Seammu Location : @ 1908 in Mixed Forest Climate is Cool
 Army morale : 30 Warships : 0 Transports : 0 (9) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Hillmen footmen w/spears	30	30	0	600	Heavy Infantry
Hillmen footmen w/shortswords	30	30	0	600	Light Infantry
Hillmen archers w/short bows	30	60	0	300	Archers
Lesser Dúnadan mercenaries w/shortswords	30	30	10	600	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	9240				
War machines	0				

The Town of Nothva Rhaglaw flying the flag of Rhudaur is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	37500	7500	3000
Purchase at market price/unit	9	16	16	122	3	12	28
Sell to market price/unit	4	7	7	55	1	5	13

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production	
Armies/Navies :	20400	Leather	476	317
Pop Centers :	3500	Bronze	243	162
Characters :	5800	Steel	0	0
		Mithril	0	0
Total :	29700	Food	6435	4289
		Timber	1081	720
Current Tax rate :	40%	Mounts	168	111
Revenue expected next turn :	17400 (-12300)			
Current Gold reserve :	55350			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Cu-Saggha-brath	Helm	63	Yes	None	Increases Command Rank by 15.
Herufeã	Amulet	124	Yes	None	Increases Command Rank by 10.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of holdings/forces of the Witch-king at 1804.
 Reports suggest the presence of holdings/forces of the Dwarves at 2004.
 Reports suggest the presence of holdings/forces of the Witch-king at 1905.
 Reports suggest the presence of holdings/forces of the Witch-king at 2005.
 Reports suggest the presence of holdings/forces of Arthedain at 1406.
 Reports suggest the presence of holdings/forces of the Witch-king at 1806.
 Reports suggest the presence of holdings/forces of the Witch-king at 1906.
 Reports suggest the presence of holdings/forces of the Witch-king at 2006.
 Reports suggest the presence of holdings/forces of Arthedain at 1407.
 Reports suggest the presence of holdings/forces of the Witch-king at 1907.
 Reports suggest the presence of holdings/forces of Arthedain at 1409.
 Reports suggest the presence of holdings/forces of the Noldo Elves at 2209.
 Reports suggest the presence of holdings/forces of Cardolan at 1510.
 Reports suggest the presence of holdings/forces of Cardolan at 1513.
 Reports suggest the presence of holdings/forces of Cardolan at 1514.
 Reports suggest the presence of holdings/forces of Cardolan at 1614.

Reports suggest the presence of holdings/forces of the Dunlendings at 1715.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? Harlequin will credit you with a free turn for each NEW Harlequin player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ORDERS GIVEN

None

Arfanhil



Ranks : Command 40 (50) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : #124 Herufeä
 Spells (+0) : None

He commands an army in the Mixed Forest at 2008. The Major Town/Fort of Cameth Brin flying the flag of Rhudaur is here.

Briam



Ranks : Command 20 Agent 0 Emissary 10 Mage 0
 Health 100 Stealth 0 Challenge 21
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2008. The Major Town/Fort of Cameth Brin flying the flag of Rhudaur is here.

Broggha



Ranks : Command 20 (35) Agent 10 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 39
 Artifacts : #63 Cu-Saggha-brath
 Spells (+0) : #310 Major Return(55)

He is currently in the Open Plains at 1910. The Major Town of Fennas Drúnin flying the flag of Rhudaur is here.

Marendil



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He commands an army in the Open Plains at 1910. The Major Town of Fennas Drúnin flying the flag of Rhudaur is here.

Paddro



Ranks : Command 20 Agent 10 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : #304 Fast Stride(50)

He is currently in the Mixed Forest at 2008. The Major Town/Fort of Cameth Brin flying the flag of Rhudaur is here.

Seammu



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45+
 Artifacts : None
 Spells (+0) : None

Seammu has a special ability. He has a bonus of 15 to his Personal Challenge rank.
He commands an army in the Mixed Forest at 1908. The Town of Nothva Rhaglaw flying the flag of Rhudaur is here.

Sispar



Ranks : Command 20 Agent 10 Emissary 0 Mage 10
Health 100 Stealth 0 Challenge 24
Artifacts : None
Spells (+0) : #2 Minor Heal(55)

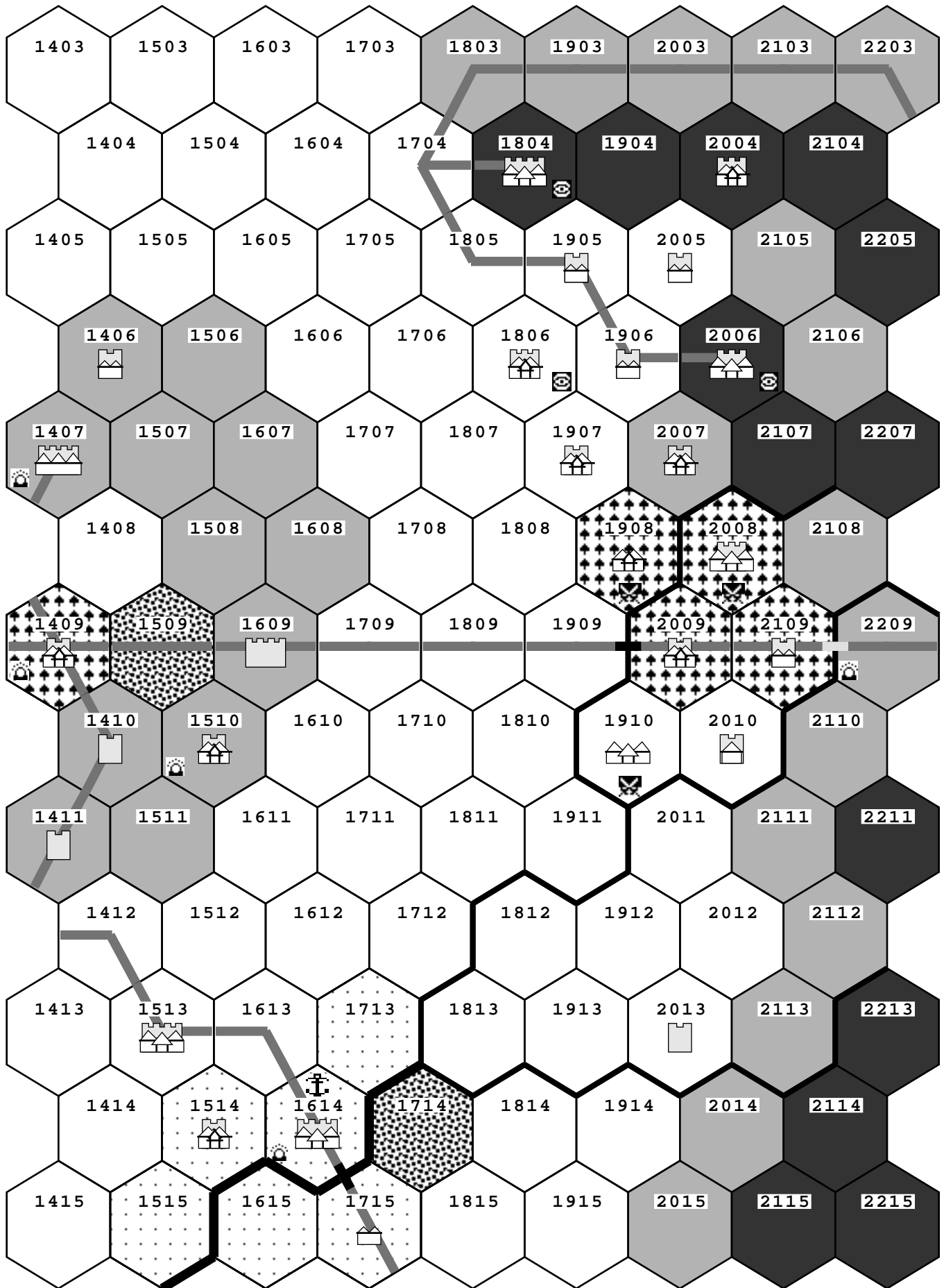
He is currently in the Mixed Forest at 2009. The Town/Tower of Thuin Boid flying the flag of Rhudaur is here.

Valadan



Ranks : Command 30 Agent 10 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 31
Artifacts : None
Spells (+0) : None

He is currently in the Hills & Rough at 2208. The Town/Tower of Elnost flying the flag of Rhudaur is here.



Harlequin Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Rhudaur

URNSHEET



Game # 34



Pat Cheeseman (ac: 109043)

Game # : 34
Player # : 24
Turn # : 1
Security # : 5451

Return this turnsheet before JANUARY 13 2000

To Harlequin Games, 340 North Road, Cardiff, Wales, CF14 3BP
Tel: 01222 625665 Fax: 01222 625532 E-Mail: harlequin.games@dial.pipex.com

Emergency
Alias _____ Daytime Phone #: _____

Arfanhil (ID: arfan) @ 2008 Command

Order	->	#	Code	_____	Type	_____	Order	->	#	Code	_____	Type	_____
Required				_____			Required				_____		
Information				_____			Information				_____		
				_____							_____		
				_____							_____		

Briam (ID: briam) @ 2008 Command Emissary

Order	->	#	Code	_____	Type	_____	Order	->	#	Code	_____	Type	_____
Required				_____			Required				_____		
Information				_____			Information				_____		
				_____							_____		
				_____							_____		

Broggha (ID: brogg) @ 1910 Command Agent Mage

Order	->	#	Code	_____	Type	_____	Order	->	#	Code	_____	Type	_____
Required				_____			Required				_____		
Information				_____			Information				_____		
				_____							_____		
				_____							_____		

Marendil (ID: maren) @ 1910 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Paddro (ID: paddr) @ 2008 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Seammu (ID: seamm) @ 1908 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sispar (ID: sispa) @ 2009 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Valadan (ID: valad) @ 2208 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would
you like to have your name placed on our "STANDBY"
player list. Contact Harlequin if you have any questions.

YES NO

If "YES", can you provide Harlequin with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, Harlequin has need to contact players regarding
game actions, turnsheet reception problems, etc...
For Harlequin to be able to reach players in such instances, day or evening,
we need an emergency contact phone number, e-mail address,
fax number, etc... We will not call unless necessary, but having
such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!