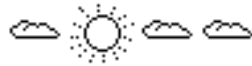


MEPBM GAMES
presents

Middle-earth Play-By-Mail™ Third Age, circa 2950



GAME # 229



Dog Lord

Victory points : 0
Victory Conditions :

To see to the termination of Goromil by any means whatsoever.
To hold at game end the population center of Freawul at 1922.
To see to the termination of Uthcû by any means whatsoever.
To hold at game end the artifact: Rat Gauntlets #209.
To hold at game end the population center of Ceber Fanuin at 2915.

Internet G229N13
NONE
NONE
NONE
NONE

Game # : 229
Player # : 13
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 1466
Special Service : YES

Dog Lord

(A Dark Servant)

Season : Winter

RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Riders of Rohan	: Disliked
Dúnadan Rangers	: Disliked	Silvan Elves	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Witch-king	: Tolerated	Dragon Lord	: Tolerated
Cloud Lord	: Tolerated	Blind Sorcerer	: Tolerated	Ice King	: Tolerated
Quiet Avenger	: Tolerated	Fire King	: Tolerated	Long Rider	: Tolerated
Dark Lieutenants	: Tolerated	Corsairs	: Tolerated	Rhûn Easterlings	: Tolerated
Dunlendings	: Disliked	White Wizard	: Disliked	Khand Easterlings	: Neutral

POPULATION CENTERS

Lag-dagor Location : @ 2921 in Fens & Swamp Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	0	0	0
Current stores	0	0	0	0	750	0	0	-

A small army bearing the banner of the Dog Lord under Lord Bulrakur is here.

Lag-hundur Location : @ 3321 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	228	138	0	0	0	0	1440
Current stores	0	342	207	0	750	0	0	-

Lag-ulurikon Location : @ 3421 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	96	120	0	0	0	0	1440
Current stores	0	144	180	0	750	0	0	-

Morannon (Capital) Location : @ 3221 in Mountains Climate is Cold

Size : Major Town	Fortifications : Keep	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	102	16	0	0	0	0	2280
Current stores	0	153	24	0	3000	0	0	-

An army bearing the banner of the Dog Lord under Commander Rashkûk is here.

Ostigurth Location : @ 3624 in Mountains Climate is Cold

Size : Major Town	Fortifications : Castle	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	82	22	0	0	0	0	1020
Current stores	0	123	33	0	3000	0	0	-

A small army bearing the banner of the Dog Lord under Captain Tónn Varthkûr is here.

ARMIES AND NAVIES

Army Commander : Lord Bulrakur Location : @ 2921 in Fens & Swamp Climate is Cold

Army morale :	30	Warships :	0	Transports :	0 (1)	Travel mode :	Normal	
Troops		Training		Weapon		Armor	# Troops	Troop Type
Mannish slaves w/maces		30		30		10	200	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril				
Weapons	-	0	0	0				
Armor	0	0	0	0				
Food	440							
War machines	0							

The Camp of Lag-dagor flying the flag of the Dog Lord is here.

Army Commander : Commander Rashkûk Location : @ 3221 in Mountains Climate is Cold
 Army morale : 50 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Orc wolfriders w/scimitars 30 30 10 200 Light Cavalry
 Mannish slaves w/maces 30 30 10 200 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 2200
 War machines 0
 The Major Town/Keep of Morannon flying the flag of the Dog Lord is here.

Army Commander : Captain Tónn Varthkûr Location : @ 3624 in Mountains Climate is Cold
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Orc wolfriders w/scimitars 30 30 10 200 Light Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1760
 War machines 0
 The Major Town/Castle of Ostigurth flying the flag of the Dog Lord is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	30727	7500	3000
Purchase at market price/unit	7	9	12	86	3	9	20
Sell to market price/unit	3	4	6	42	1	4	10

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1600	Leather	0	0
Pop Centers : 3500	Bronze	762	508
Characters : 8800	Steel	444	296
	Mithril	0	0
Total : 13900	Food	8250	0
	Timber	0	0
Current Tax rate : 40%	Mounts	0	0
Revenue expected next turn : 12180 (-1720)			
Current Gold reserve : 24620			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Stargazing	Ring	2	Yes	None	Increases Mage Rank by 30.
Wôlor Priest Ring	Ring	10	Yes	None	Increases Mage Rank by 25.
Cloak of the Heavens	Cloak	43	Yes	None	Increases Agent Rank by 10.
War-dancer	Sword	74	No	None	COMBAT - Increases damage by 750 points.
Air-cleaver	Bola	138	No	None	COMBAT - Increases damage by 500 points.
Sickle of the Heavens	Sword	148	No	None	COMBAT - Increases damage by 1000 points.
Thunder's Edge	Sword	158	No	Evil	COMBAT - Increases damage by 1250 points.
Skull Helm	Helm	159	Yes	Evil	Increases Command Rank by 15.
Collar of Command	Collar	160	Yes	None	Increases Command Rank by 30.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of holdings/forces of the Silvan Elves at 2915.
Reports suggest the presence of holdings/forces of the Long Rider at 3017.
Reports suggest the presence of holdings/forces of the Rhûn Easterlings at 3319.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3120.
Reports suggest the presence of holdings/forces of the Rhûn Easterlings at 3220.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3621.
Reports suggest the presence of holdings/forces of the Ice King at 3122.
Reports suggest the presence of holdings/forces of the Cloud Lord at 3222.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3622.
Reports suggest the presence of holdings/forces of the Ice King at 3123.
Reports suggest the presence of holdings/forces of the Ice King at 3223.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3323.
Reports suggest the presence of holdings/forces of the Dark Lieutenants at 3423.
Reports suggest the presence of holdings/forces of the Northern Gondor at 2924.
Reports suggest the presence of holdings/forces of the Northern Gondor at 3024.
Reports suggest the presence of holdings/forces of the Witch-king at 3124.
Reports suggest the presence of holdings/forces of the Fire King at 3224.
Reports suggest the presence of holdings/forces of the Fire King at 3324.
Reports suggest the presence of holdings/forces of the Fire King at 3225.
Reports suggest the presence of holdings/forces of the Northern Gondor at 2926.
Reports suggest the presence of holdings/forces of the Northern Gondor at 3026.
Reports suggest the presence of holdings/forces of the Fire King at 3426.
Reports suggest the presence of holdings/forces of the Cloud Lord at 3626.
Reports suggest the presence of holdings/forces of the Northern Gondor at 2927.
Reports suggest the presence of holdings/forces of the Fire King at 3327.
Reports suggest the presence of holdings/forces of the Blind Sorcerer at 3627.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Bulrakur



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : None

He commands an army in the Fens & Swamp at 2921. The Camp of Lag-dagor flying the flag of the Dog Lord is here.

Daumdor t



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mountains at 3221. The Major Town/Keep of Morannon flying the flag of the Dog Lord is here.

Dendra Dwar



Ranks : Command 20 Agent 0 Emissary 20 Mage 60 (85)
 Health 100 Stealth 30 Challenge 107
 Artifacts : #10 Wôlor Priest Ring #74 War-dancer√ #138 Air-cleaver
 Spells(+25) : #116 Force Walls(55) #238 Summon Wind Spirits(64)
 #242 Words of Death(52) #308 Capital Return(93) #414 Scry Hex(97)
 #508 Conjure Mounts(87)

He is currently in the Mountains at 3321. The Camp of Lag-hundur flying the flag of the Dog Lord is here.

G rthlug



Ranks : Command 30 (60) Agent 0 Emissary 20 Mage 0
 Health 100 Stealth 0 Challenge 62
 Artifacts : #160 Collar of Command
 Spells (+0) : None

She is currently in the Mountains at 3624. The Major Town/Castle of Ostigurth flying the flag of the Dog Lord is here.

Kr snak



Ranks : Command 30 Agent 20 (30) Emissary 0 Mage 30 (60)
 Health 100 Stealth 0 Challenge 93
 Artifacts : #2 Ring of Stargazing #43 Cloak of the Heavens
 #148 Sickle of the Heavens
 Spells(+30) : #308 Capital Return(99) #408 Perceive Nationality(52)
 #412 Research Artifact(56)

He is currently in the Mountains at 3221. The Major Town/Keep of Morannon flying the flag of the Dog Lord is here.

Kruxt gg



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mountains at 3421. The Camp of Lag-ulurikon flying the flag of the Dog Lord is here.

Rashk k



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

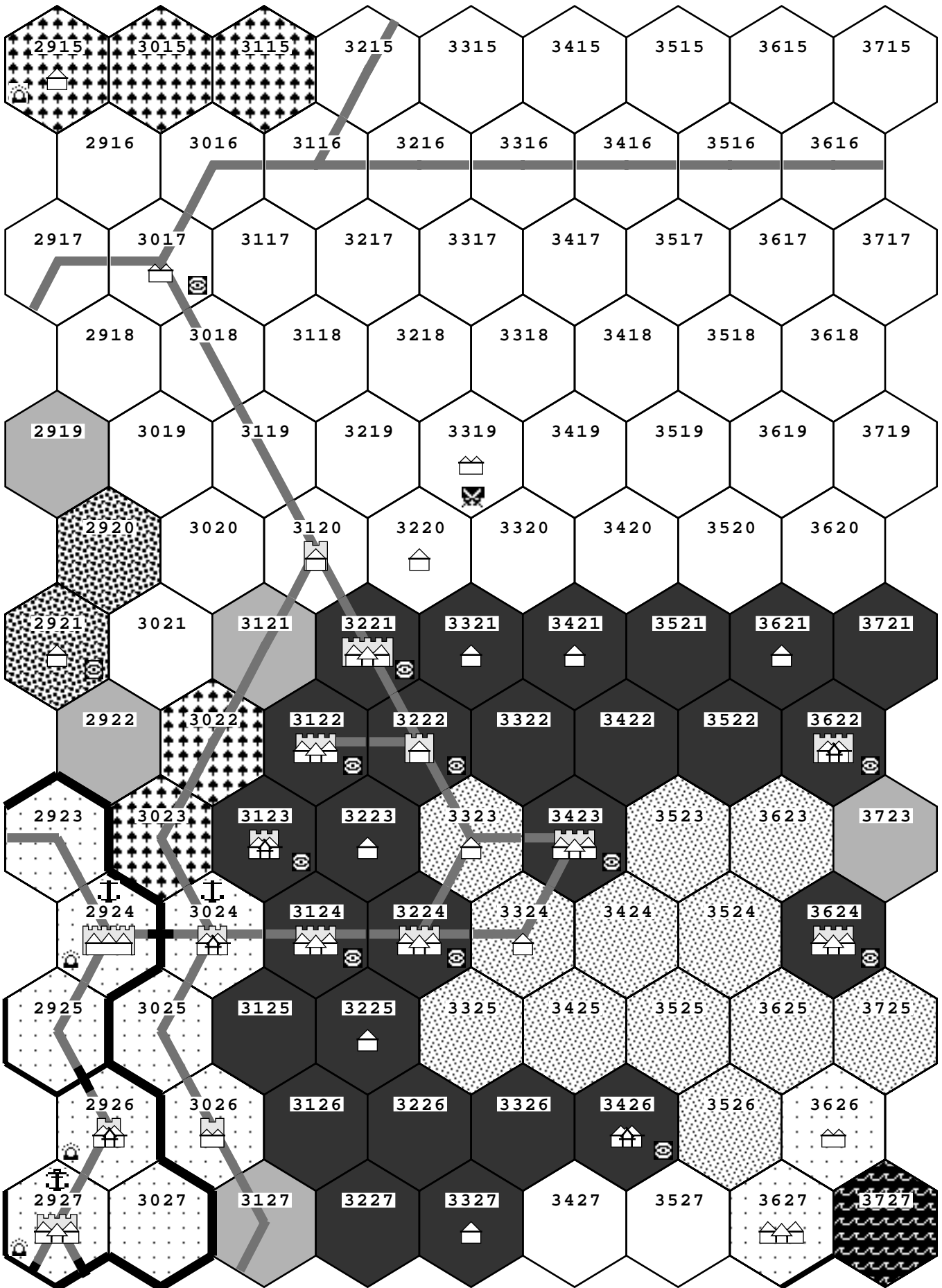
He commands an army in the Mountains at 3221. The Major Town/Keep of Morannon flying the flag of the Dog Lord is here.

T nn Varthk r



Ranks : Command 40 (55) Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 10 Challenge 87
 Artifacts : #158 Thunder's Edge√ #159 Skull Helm
 Spells (+0) : #6 Greater Heal(57) #102 Barriers(82) #304 Fast Stride(88)

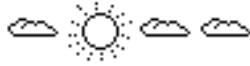
Tónn Varthkûr has a special ability. He has a bonus to his Stealth rank.
He commands an army in the Mountains at 3624. The Major Town/Castle of Ostigurth flying the flag of the Dog Lord is here.



MEPBM GAMES Middle-earth Play-By-Mail™ Third Age, circa 2950

Dog Lord

URNSHEET



Game # 229



NONE
NONE
NONE
NONE

Game # : 229
Player # : 13
Turn # : 1
Security # : 1466

Return this turnsheet before JANUARY 11

To MEPBM, 340 North Rd, Cardiff, Wales CF14 3BP Voice: +44 (0) 29 20913359
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Bulrakur (ID: bulra) @ 2921 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Daumdorût (ID: daumd) @ 3221 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dendra Dwar (ID: dendr) @ 3321 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gúrthlug (ID: gurth) @ 3624 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Krúsnak (ID: krusn) @ 3221 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kruxtôgg (ID: kruxt) @ 3421 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rashkûk (ID: rashk) @ 3221 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tónn Varthkûr (ID: tonn) @ 3624 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM if you have any questions.

YES NO

If "YES", can you provide MEPBM with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM has need to contact players regarding game actions, turnsheet reception problems, etc... For MEPBM to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!