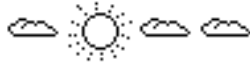


Strategic Fantasy Games of Australia
presents

Middle-earth Play-By-Mail™

Third Age, circa 2950



GAME # 6



Dragon Lord

Victory points : 0
Victory Conditions :

To see to the termination of Morwen by any means whatsoever.
To hold at game end the greatest amount of artifacts.
To hold at game end the population center of Lag-zâjarzot at 3324.
To see to the termination of Fuinur by any means whatsoever.
To hold at game end the population center of Dunlostir at 2220.

Your account balance is low! Send funds now!
Your account balance is too low to run more turns!

Internet W6P12M_Peters
Michael Peters
petersm@ideal.net.au

Game # : 6
Player # : 12
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 2249
Special Service : YES
[Keep \$8+ on account]

Dragon Lord

(A Dark Servant)

Season : Summer

RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Riders of Rohan	: Disliked
Dúnadan Rangers	: Disliked	Silvan Elves	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Witch-king	: Tolerated	Dog Lord	: Tolerated
Cloud Lord	: Tolerated	Blind Sorcerer	: Tolerated	Ice King	: Tolerated
Quiet Avenger	: Tolerated	Fire King	: Tolerated	Long Rider	: Tolerated
Dark Lieutenants	: Tolerated	Corsairs	: Neutral	Rhûn Easterlings	: Neutral
Dunlendings	: Neutral	White Wizard	: Neutral	Khand Easterlings	: Neutral

POPULATION CENTERS

Dol Guldur (Capital) Location : @ 2715 in Mixed Forest Climate is Warm

Size : Major Town	Fortifications : Keep	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	952	250	0	0
Current stores	0	0	0	0	952	250	0	-

An army bearing the banner of the Dragon Lord under Commander Gaskbuz is here.

Goblin-gate Location : @ 2409 in Mountains Climate is Cool

Size : Village	Fortifications : Fort	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	200	152	0	0	0	0	3000
Current stores	0	200	152	0	1000	0	0	-

An army bearing the banner of the Dragon Lord under Captain Ogrid is here.

Lug Ghûrzun Location : @ 3822 in Mountains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	72	24	0	0	0	0	1600
Current stores	0	72	24	0	2000	0	0	-

Ongushar Location : @ 2518 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	320	0	0	0	0	30	1500
Current stores	0	320	0	0	500	0	30	-

An army bearing the banner of the Dragon Lord under Lord Grashukh is here.

Sarn Goriwing Location : @ 2809 in Mountains Climate is Cool

Size : Village	Fortifications : Fort	Loyalty : 40	Docks : None	Hidden ? : YES	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	320	104	0	0	0	0	2600
Current stores	0	320	104	0	1000	0	0	-

ARMIES AND NAVIES

Army Commander : Commander Gaskbuz Location : @ 2715 in Mixed Forest Climate is Warm

Army morale :	50	Warships :	0	Transports :	0 (2)	Travel mode :	Normal	
Troops		Training		Weapon		Armor	# Troops	Troop Type
Troll footsoldiers w/battle axes		20	30	10	200		200	Heavy Infantry
Mannish slaves w/maces		20	30	10	200		200	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril				
Weapons	-	0	0	0				
Armor	0	0	0	0				
Food	880							
War machines	0							

The Major Town/Keep of Dol Guldur flying the flag of the Dragon Lord is here.

Army Commander : Lord Grashukh Location : @ 2518 in Hills & Rough Climate is Warm
 Army morale : 30 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Troll footsoldiers w/battle axes 20 30 10 100 Heavy Infantry
 Mannish slaves w/maces 20 30 10 200 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 660
 War machines 0
 The Camp of Ongushar flying the flag of the Dragon Lord is here.

Army Commander : Captain Ogrod Location : @ 2409 in Mountains Climate is Cool
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mannish slaves w/maces 20 30 10 300 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 660
 War machines 0
 The Village/Fort of Goblin-gate flying the flag of the Dragon Lord is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	7	12	14	117	3	11	23
Sell to market price/unit	3	6	6	56	1	5	11

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1900	Leather	0	0
Pop Centers : 4500	Bronze	912	912
Characters : 9600	Steel	280	280
	Mithril	0	0
Total : 16000	Food	5452	952
	Timber	250	250
Current Tax rate : 40%	Mounts	30	30
Revenue expected next turn : 16700 (+700)			
Current Gold reserve : 26700			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Dragon Helm/Armor	Armor	62	Yes	Evil	Increases Mage Rank by 25.
Elfhewer	Scimitar	99	No	Evil	COMBAT - Increases damage by 500 points.
Stinging Tongue	Bow	150	No	Evil	COMBAT - Increases damage by 500 points.
Water-skimmer	Bola	153	No	None	COMBAT - Increases damage by 750 points.
Ring of Bleeding	Ring	154	Yes	Evil	Increases Mage Rank by 30.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of holdings/forces of the Silvan Elves at 2608.
Reports suggest the presence of holdings/forces of the Silvan Elves at 2908.
Reports suggest the presence of holdings/forces of the Silvan Elves at 2709.
Reports suggest the presence of holdings/forces of the Northmen at 3109.
Reports suggest the presence of holdings/forces of the Woodmen at 2711.
Reports suggest the presence of holdings/forces of the Woodmen at 2712.
Reports suggest the presence of holdings/forces of the Woodmen at 2613.
Reports suggest the presence of holdings/forces of the Silvan Elves at 2915.
Reports suggest the presence of holdings/forces of the Long Rider at 3017.
Reports suggest the presence of holdings/forces of the Rhûn Easterlings at 3319.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? SFGA will credit you with a free turn for each NEW SFGA player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: \$9.00, new player registrations are: \$40.00

Standby positions

Dear players, in an effort to secure faster replacement of inactive positions, SFGA is now posting the positions that are available for 'standby' replacement. If anyone is interested in acquiring a standby position listed below (or want to check the current list of standby positions), please give SFGA a call as soon as possible. Our phone number is (03) 51 276977 and our phone hours are between 5pm - 9pm EST, Monday through Friday. Contact us quickly as they may go fast. We will, of course, continue our efforts to contact players on our standby lists, but we hope that by making our position needs known to all players that we will be able to restore those positions to active status more quickly. So, if you are interested in playing that hard-to-get position, or want to try your newest strategy with a tough position, then now is your chance!! Remember, a standby position comes with 3 free turns and a copy of the initial information sheet, so there is nothing to risk and everything to gain - another fun game and many new friends!! Hopefully, our combined efforts to find replacements more quickly will ensure that Middle-earth PBM stays the best PBM game for many years to come.

Current 1650 positions available: Nil.

Current 2950 positions available: Nil.

New Game positions

Dear Players, in an effort to facilitate the start of new games, we will try to post some listings here of ME-PBM games that are currently filling, and some idea of the positions preferred for those games to start soonest. So, if you have been waiting to start a new game, now is the chance to get started soon!

Special rate! For 1-week All-Email games, the turn fee has been reduced to only \$7.00 #per turn. Several games are filling below, so now is the perfect time to try one of #these fast-paced games!

ME-PBM 1650

1-week All-Email game: Game 11 - All positions accepted.

2-week game: Game 17 - All positions accepted.

ME-PBM 2950

1-week All-Email game: Game 4 - All positions accepted.

2-week game: Game 6 - All positions accepted.

ME-PBM 1000 (Fourth Age)

Game 3 is now open for bookings.

ORDERS GIVEN

None

Daran



Ranks : Command 60 Agent 0 Emissary 20 Mage 20
 Health 100 Stealth 30 Challenge 67
 Artifacts : None
 Spells (+0) : #202 Call Fire(89) #510 Conjure Food(58)

He is currently in the Mixed Forest at 2715. The Major Town/Keep of Dol Guldur flying the flag of the Dragon Lord is here.

Gaskbuz



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He commands an army in the Mixed Forest at 2715. The Major Town/Keep of Dol Guldur flying the flag of the Dragon Lord is here.

Grashukh



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : None

He commands an army in the Hills & Rough at 2518. The Camp of Ongushar flying the flag of the Dragon Lord is here.

Khamul



Ranks : Command 30 Agent 30 Emissary 30 Mage 40 (65)
 Health 100 Stealth 30 Challenge 96
 Artifacts : #62 Dragon Helm/Armor #150 Stinging Tongue #153 Water-skimmer
 Spells(+25) : #106 Deflections(72) #204 Wild Flames(100) #308 Capital Return(96)
 #404 Perceive Relations(75)

He is currently in the Mountains at 3822. The Major Town/Tower of Lug Ghürzun flying the flag of the Dragon Lord is here.

Maben



Ranks : Command 0 Agent 0 Emissary 20 Mage 50 (80)
 Health 100 Stealth 0 Challenge 82
 Artifacts : #154 Ring of Bleeding
 Spells(+30) : #102 Barriers(100) #208 Words of Pain(91) #304 Fast Stride(94)
 #418 Locate Artifact(90) #510 Conjure Food(66)

He is currently in the Mountains at 2809. The Village/Fort of Sarn Goriwing flying the flag of the Dragon Lord is here.

Oqrod



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : #99 Elfhewer
 Spells (+0) : None

He commands an army in the Mountains at 2409. The Village/Fort of Goblin-gate flying the flag of the Dragon Lord is here.

Rogatha



Ranks : Command 0 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : #2 Minor Heal(80) #102 Barriers(100) #314 Teleport(69)

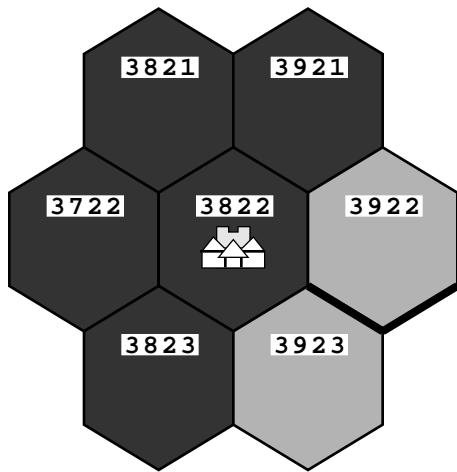
She is currently in the Mixed Forest at 2715. The Major Town/Keep of Dol Guldur flying the flag of the Dragon Lord is here.

Skauril



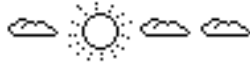
Ranks : Command 0 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 10 Challenge 30
 Artifacts : None
 Spells (+0) : #104 Resistances(67) #202 Call Fire(100) #510 Conjure Food(50)

Skauril has a special ability. He has a bonus to his Stealth rank.
He is currently in the Mixed Forest at 2715. The Major Town/Keep of Dol Guldur flying the flag of the Dragon Lord is here.



Strategic Fantasy Games of Australia Middle-earth Play-By-Mail™ Third Age, circa 2950

Dragon Lord TURNSHEET



Game # 6



Michael Peters
petersm@ideal.net.au

Game # : 6
Player # : 12
Turn # : 1
Security # : 2249

Return this turnsheet before AUGUST 5 1999

To SFGA, PO Box 351, Newborough, Vic. 3825 Voice: (03) 51-276977
Email: SFGA@m150.aone.net.au Fax: (03) 51-271037

Alias _____ Emergency
Daytime Phone #: _____

Dûran (ID: duran) @ 2715 Command Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gaskbuz (ID: gaskb) @ 2715 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Grashukh (ID: grash) @ 2518 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would
you like to have your name placed on our "STANDBY"
player list. Contact SFGA if you have any questions.

YES NO

If "YES", can you provide SFGA with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, SFGA has need to contact players regarding
game actions, turnsheet reception problems, etc...
For SFGA to be able to reach players in such instances, day or evening,
we need an emergency contact phone number, e-mail address,
fax number, etc... We will not call unless necessary, but having
such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!