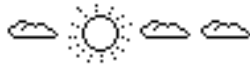


**ME PBM Games**  
presents

# Middle-earth Play-By-Mail™ Third Age, circa 2950



GAME # 25



## Dunlendings

Victory points : 0  
Victory Conditions :

To hold at game end the population center of Lag-sharak at 2118.  
To hold at game end the population center of Carrock at 2609.  
To see to the termination of Vargaelas by any means whatsoever.  
To acquire 10 additional artifacts (12) of any alignment.  
To see to the termination of Angûlion by any means whatsoever.

Internet 109745  
Symeon Gavalas 109745

Game # : 25  
Player # : 23  
Turn # : 0  
Security Code : 2612

# Dunlendings

(A Neutral)

Season : Spring

## RELATIONS WITH OTHER NATIONS

Woodmen	: Neutral	Northmen	: Neutral	Riders of Rohan	: Neutral
Dúnadan Rangers	: Neutral	Silvan Elves	: Neutral	Northern Gondor	: Neutral
Southern Gondor	: Neutral	Dwarves	: Neutral	Sinda Elves	: Neutral
Noldo Elves	: Neutral	Witch-king	: Neutral	Dragon Lord	: Neutral
Dog Lord	: Neutral	Cloud Lord	: Neutral	Blind Sorcerer	: Neutral
Ice King	: Neutral	Quiet Avenger	: Neutral	Fire King	: Neutral
Long Rider	: Neutral	Dark Lieutenants	: Neutral	Corsairs	: Neutral
Rhûn Easterlings	: Neutral	White Wizard	: Neutral	Khand Easterlings	: Neutral

## POPULATION CENTERS

**Angren** Location : @ 1720 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	225	0	0	0	1755	0	18	0
Current stores	248	0	0	0	1931	0	20	-

**Cillien** Location : @ 1916 in Hills & Rough Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	261	0	0	0	0	0	45	2300
Current stores	287	0	0	0	550	0	50	-

**Enedhîr** Location : @ 1420 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	230	0	0	0	1037	0	29	0
Current stores	253	0	0	0	1141	0	32	-

**Freawul** Location : @ 1922 in Mountains Climate is Cold

Size : Major Town	Fortifications : None	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	79	0	2	0	0	0	900
Current stores	0	58	0	2	2200	0	0	-

A large army bearing the banner of the Dunlendings under Captain Aonghas is here.

**Larach Duhnnan (Capital)** Location : @ 1817 in Open Plains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	225	0	0	0	608	0	19	0
Current stores	248	0	0	0	669	0	21	-

A large army bearing the banner of the Dunlendings under Captain Urdrek is here.

**Wularan** Location : @ 1917 in Hills & Rough Climate is Mild

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	128	0	0	324	29	0
Current stores	0	0	141	0	1100	356	32	-

**ARMIES AND NAVIES**

**Army Commander : Captain Aonghas** Location : @ 1922 in Mountains Climate is Cold  
 Army morale : 40 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending footmen w/spears	40	30	10	200	Light Infantry
Eriadoran mercenaries w/hand axes	40	30	10	400	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 1320  
 War machines 0

The Major Town of Freawul flying the flag of the Dunlendings is here.

**Army Commander : Captain Urdrek** Location : @ 1817 in Open Plains Climate is Mild  
 Army morale : 40 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending footmen w/spears	40	30	10	300	Light Infantry
Eriadoran mercenaries w/hand axes	40	30	10	300	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 1320  
 War machines 0

The Major Town/Tower of Larach Duhnnan flying the flag of the Dunlendings is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	25655	7500	3000
Purchase at market price/unit	6	10	11	73	3	9	18
Sell to market price/unit	3	6	6	40	1	5	10

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1700	Leather	1036	941
Pop Centers : 500	Bronze	58	79
Characters : 7400	Steel	141	128
	Mithril	2	2
Total : 9600	Food	7591	3400
	Timber	356	324
Current Tax rate : 40%	Mounts	155	140
Revenue expected next turn : 10900 (+1300)			
Current Gold reserve : 20900			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Ghostbane	Staff 24	No	None	COMBAT - Increases damage by 750 points.
Bloodrunner	Sword 137	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

### NATION MESSAGES

*Reports suggest the presence of holdings/forces of the White Wizard at 1715.*  
*Reports suggest the presence of holdings/forces of the Sinda Elves at 2115.*  
*Reports suggest the presence of holdings/forces of the White Wizard at 2017.*  
*Reports suggest the presence of holdings/forces of the White Wizard at 1918.*  
*Reports suggest the presence of holdings/forces of the White Wizard at 2119.*  
*Reports suggest the presence of holdings/forces of the Riders of Rohan at 2121.*

### ENCOUNTER MESSAGES

None

### COMBAT MESSAGES

None

### SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? Middle Earth Games will credit you with a free turn for each NEW Middle Earth Games player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £20.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

### ORDERS GIVEN

None

Aonghas



Ranks : Command 40 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 56+  
 Artifacts : None  
 Spells (+0) : None

Aonghas has a special ability. He has a bonus of 15 to his Personal Challenge rank.  
*He commands an army in the Mountains at 1922. The Major Town of Freawul flying the flag of the Dunlendings is here.*

Calmuad



Ranks : Command 0 Agent 10 Emissary 30 Mage 0  
 Health 100 Stealth 0 Challenge 16  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Open Plains at 1420. The Village of Enedhîr flying the flag of the Dunlendings is here.*

Enion



Ranks : Command 60 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Hills & Rough at 1917. The Village of Wularan flying the flag of the Dunlendings is here.*

Jeroibha



Ranks : Command 30 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 31

Artifacts : None

Spells (+0) : None

*He is currently in the Open Plains at 1817. The Major Town/Tower of Larach Duhnnan flying the flag of the Dunlendings is here.*

LeadC



Ranks : Command 100 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 100

Artifacts : None

Spells (+0) : None

*He is currently in the Open Plains at 1817. The Major Town/Tower of Larach Duhnnan flying the flag of the Dunlendings is here.*

Sibroc



Ranks : Command 0 Agent 40 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

*He is currently in the Open Plains at 1720. The Camp of Angren flying the flag of the Dunlendings is here.*

Solofhen



Ranks : Command 0 Agent 0 Emissary 0 Mage 40  
 Health 100 Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : #108 Blessings(50) #236 Fire Storms(67) #302 Long Stride(77)  
 #416 Reveal Production(60)

*He is currently in the Open Plains at 1817. The Major Town/Tower of Larach Duhnnan flying the flag of the Dunlendings is here.*

Tughaib



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 65

Artifacts : #24 Ghostbane√ #137 Bloodrunner

Spells (+0) : #2 Minor Heal(76) #104 Resistances(82) #308 Capital Return(91)  
 #415 Scry Area(82) #419 Divine Nation Forces(68)

*She is currently in the Hills & Rough at 1916. The Camp of Cillien flying the flag of the Dunlendings is here.*

Urdrek

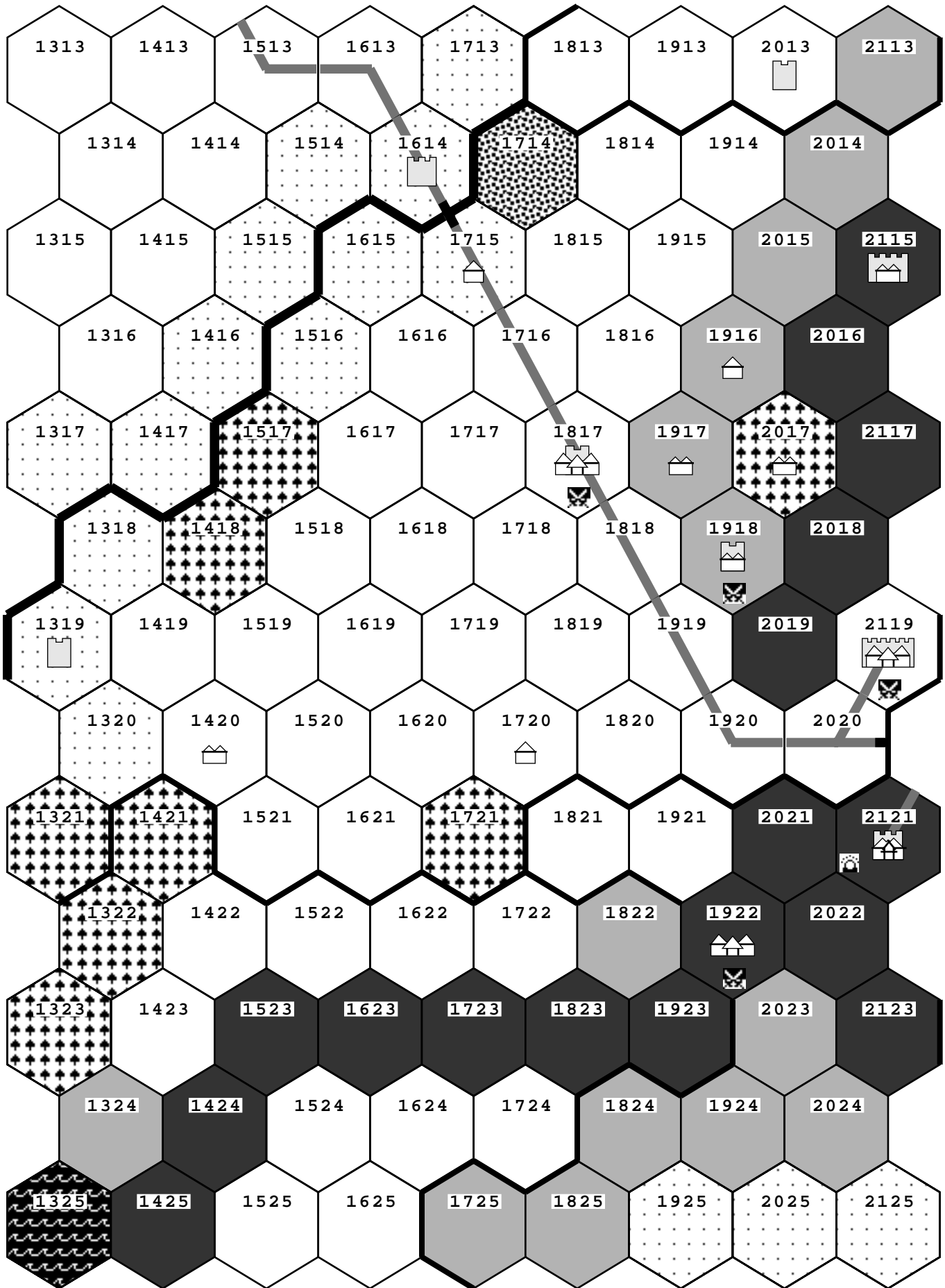


Ranks : Command 40 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 41

Artifacts : None

Spells (+0) : None

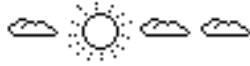
*He commands an army in the Open Plains at 1817. The Major Town/Tower of Larach Duhnnan flying the flag of the Dunlendings is here.*



# Middle Earth Games Middle-earth Play-By-Mail™ Third Age, circa 2950

Dunlendings

## URNSHEET



Game # 25



Symeon Gavalas 109745

Game # : 25  
Player # : 23  
Turn # : 1  
Security # : 2612

### Return this turnsheet before APRIL 5 2001

To: Middle Earth Games, 340 North Road, Cardiff, Wales, CF4 3BP  
Tel: 029 2091 3359 Fax: 029 2062 5532 E-Mail: me@MiddleEarthGames.com

Emergency  
Alias \_\_\_\_\_ Daytime Phone #: \_\_\_\_\_

#### Aonghas (ID: aongh) @ 1922 Command Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

#### Calmuad (ID: calmu) @ 1420 Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

#### Enion (ID: enion) @ 1917 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Jeroibha (ID: jeroi) @ 1817 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**LeadC (ID: leadc) @ 1817 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**Sibroc (ID: sibro) @ 1720 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**Solofhen (ID: solof) @ 1817 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**Tughaib (ID: tugha) @ 1916 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**Urdrek (ID: urdre) @ 1817 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				
			_____								_____				

**How did you hear? .....**

How did you hear about your game?  
(skip this if you are currently in a ME-PBM game)  
Magazine ad \_\_\_\_\_  
If yes, then which magazine? \_\_\_\_\_  
A friend \_\_\_\_\_  
If yes, then who? \_\_\_\_\_  
Other (specify) \_\_\_\_\_

**Special Service**

Special Service turns are now mandatory for all games.  
Special Service turns no longer incur a charge--they are free.

**Standby Players**

If you are an experienced ME-PBM player - would  
you like to have your name placed on our "STANDBY"  
player list. Contact Middle Earth Games if you have any questions.

**YES NO**  
If "YES", can you provide Middle Earth Games with a contact phone number  
[Include Area code] Days: Evenings:

**Emergency Contact Number**

From time to time, Middle Earth Games has need to contact players regarding  
game actions, turnsheet reception problems, etc...  
For Middle Earth Games to be able to reach players in such instances, day or evening,  
we need an emergency contact phone number, e-mail address,  
fax number, etc. Please tick the contact information you wish Middle Earth Games to  
release to the other players on your side--otherwise no information will be released.

[Include Area code] Days: Evenings:  
[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!